

Framework of AARM Simulation Package

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on behalf of simulation group

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The Goal of AARM Simulation Package

Nov. 2010 AARM collaboration meeting decided to develop an integrated simulation package based on the following motivations:

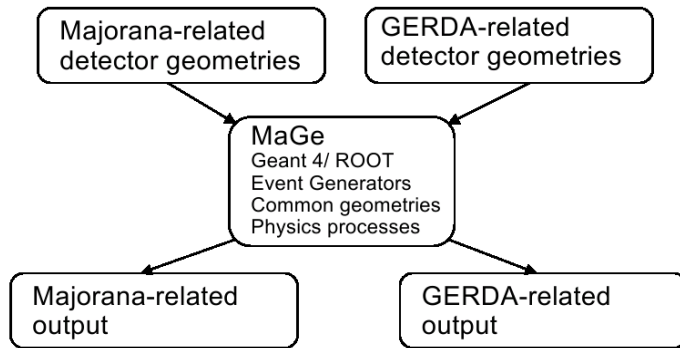
- Provide the collaboration with a simulation package to support its design, operation and data analysis.
- Incorporate all characterized Homestake background data which will be shared with modular geometries.
 - Homestake external muon, gamma, neutron, radon background and rock composition have been measured at various level of depth.
 - According database is under construction.
 - Various geometry modules will be developed.
- Dedicated physics focusing on low energy region.
 - Rich and selectable physical models and processes.
 - Evaluated physics process and database for interested elements.
- Retrievable output results.
 - Detailed historic and event information.
 - For verification purpose, retrieve tracking information for any interested event, step by step.

Existing Packages

(DUSEL-related)

★ **MaGe** – G4 base, integrated simulation package for GERDA and Majorana.

- rich physical processes included
- dedicated event generators: radioactive sources, point sources, signal sources...
- support different geometries(include user defined) and output schemes.
- well maintained, documented

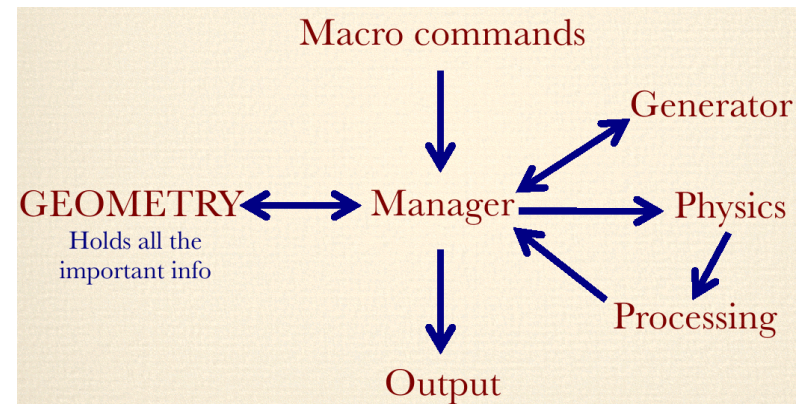


R Henning

Rich and Robust !!!

★ **LUXSim** – simulation package for LUX.

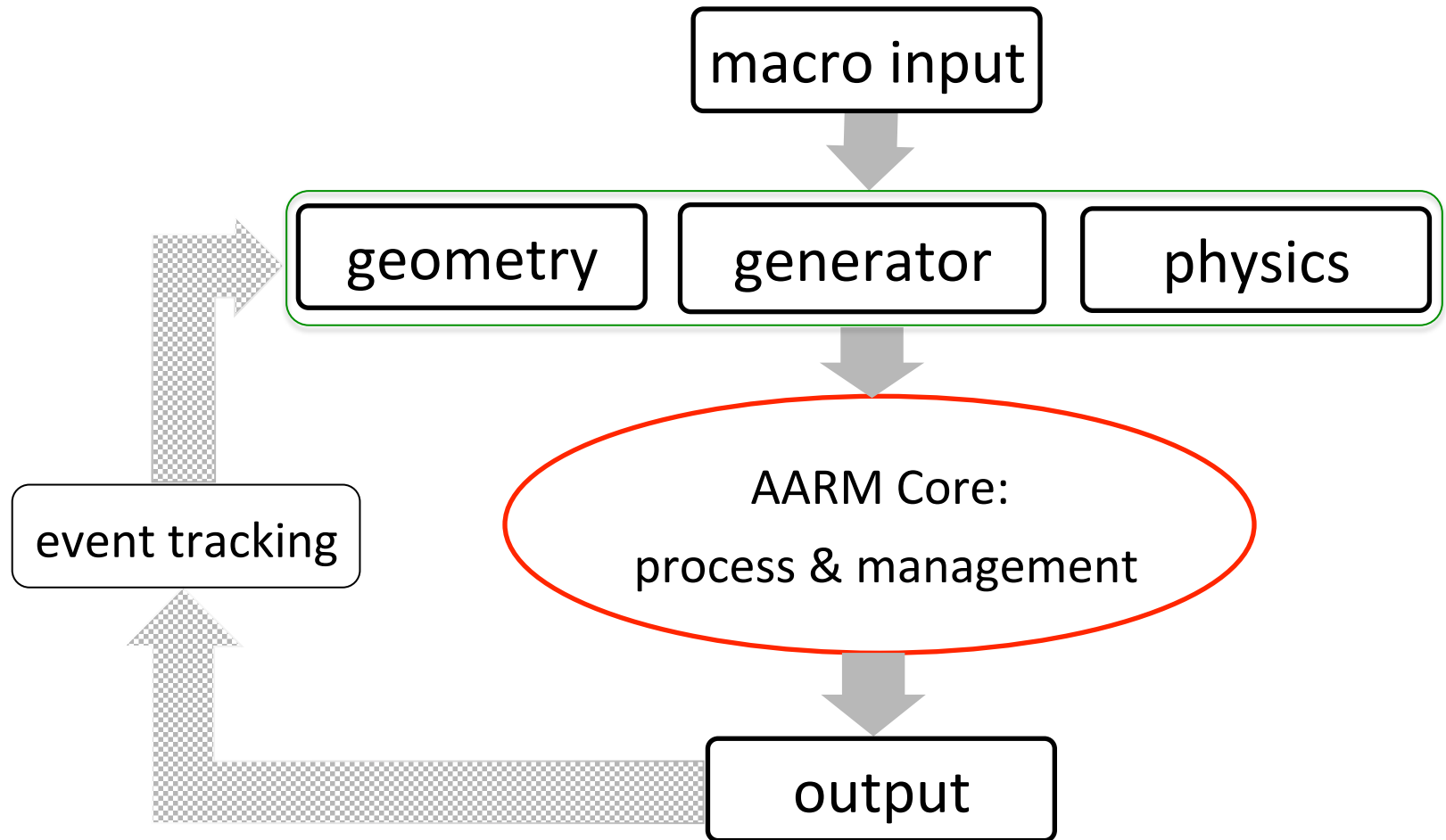
- simple but rich physics list
- component-centric approach, easily scalable to different geometries
- multiple sources and activities
- optimized management with sub-system
- automatic documentation in the data file



K Kazkaz

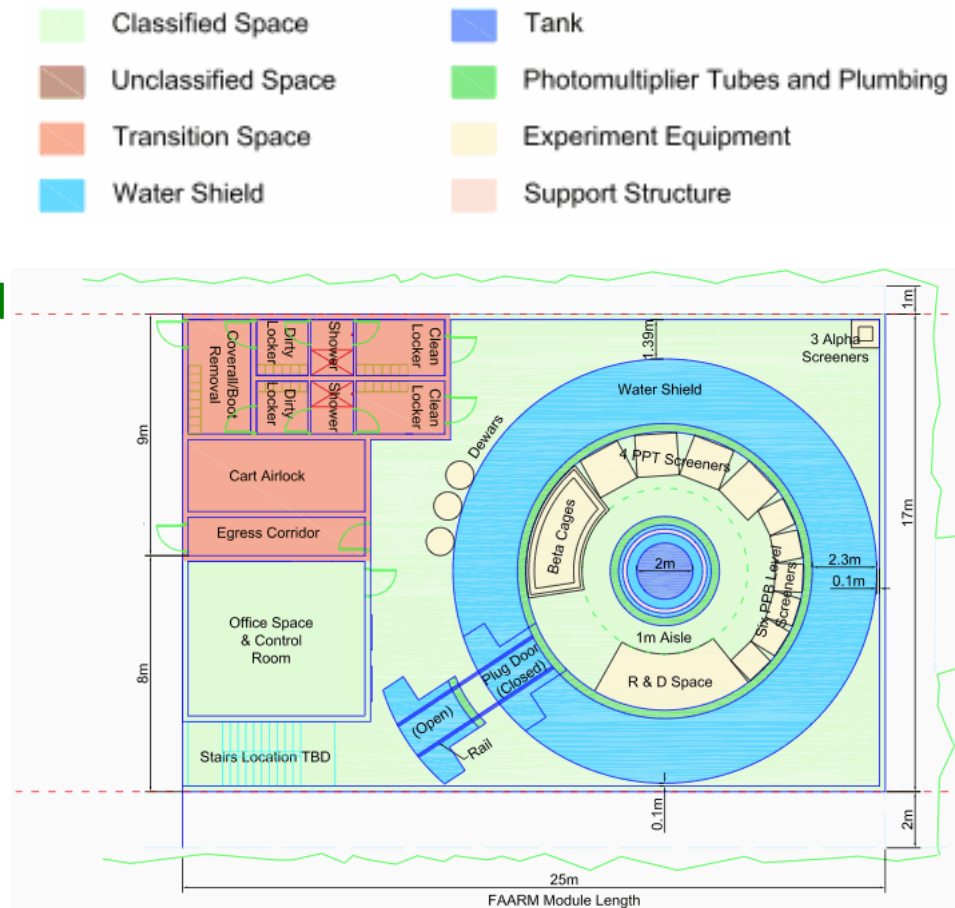
Simple and Dynamic !!!

Flow Chart of the Framework



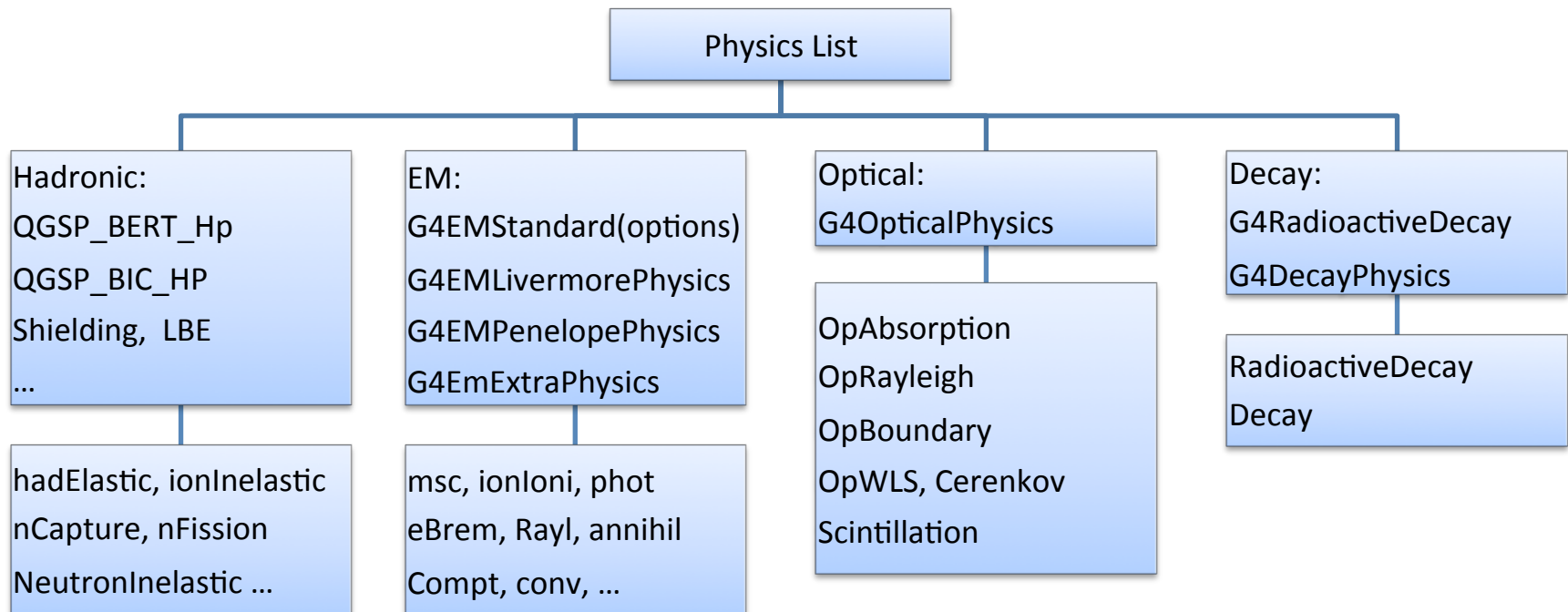
Basic Structure/Function - Geometry

- A 200m³ experiment hall is defined as the world volume which is scalable using macro commands.
- Shared geometries, such as cavern rocks, concrete, water tank, muon veto, can be switched on/off using input commands.
- Individual modules will be selected and loaded as specified daughter geometries before the beamOn.
- Using “UpdateGeometry()” method to refresh modified geometries.
- Detailed materials and their optical attributions will be developed.



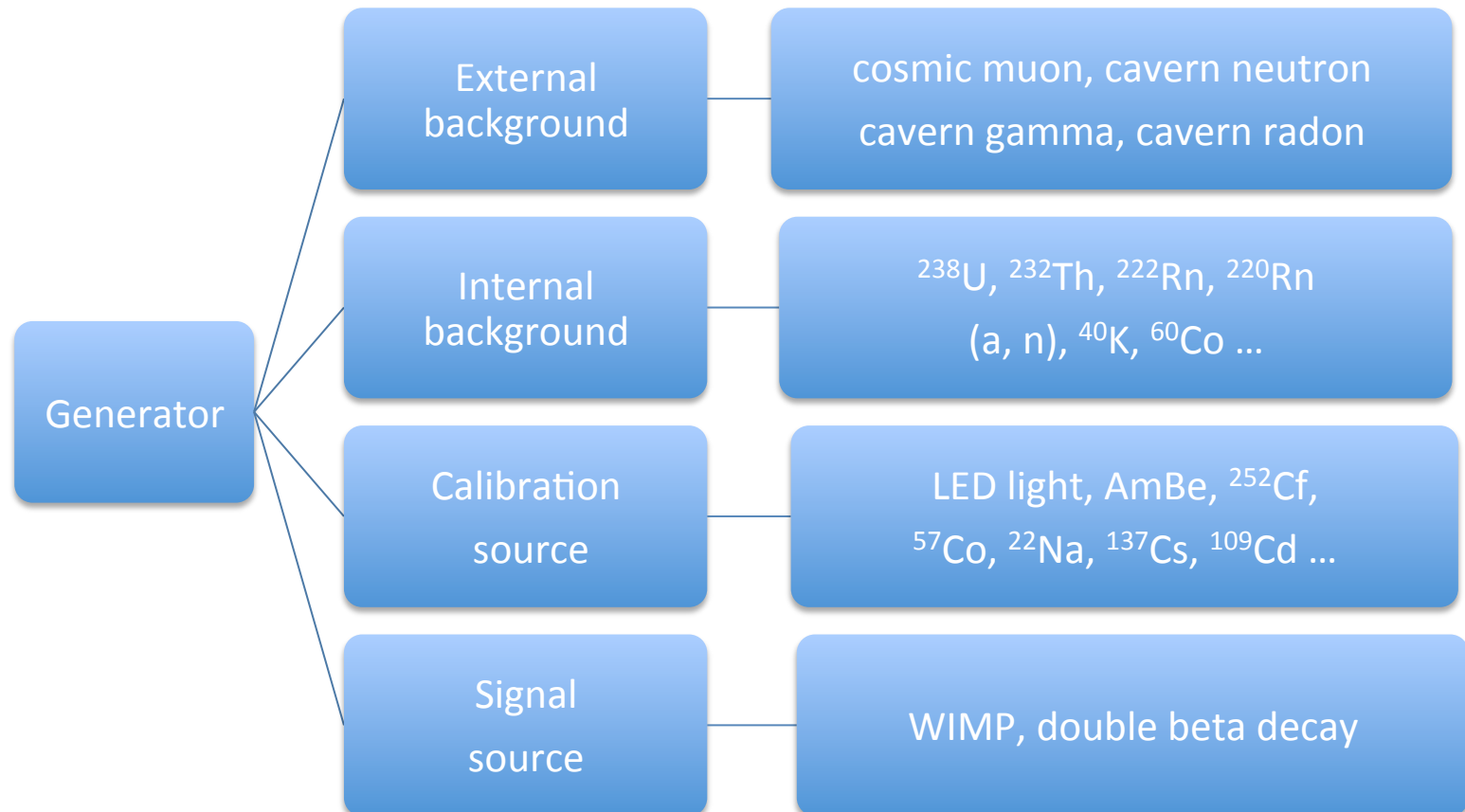
Basic Structure/Function - Physics

- Using G4VModularPhysicsList to include hadronic, EM, decay, optical physics.
- Physics modules can be selected using macro commands. “UpdatePhysics()” method must be use to refresh the change.
- Every physical process/cut can be activate/inactivate or reset during the run.



Basic Structure/Function - Generator

- Includes various background, calibration and signal sources which can be specify in macro commands.
- Multiple sources can be generated at a point or uniformly inside/on-surface of any specified geometry cell.



Basic Structure/Function - AARMCore

- Before the “BeamOn”, it collect and calculate geometry, physics and source parameters, allocate position information for event generator.
- As an information exchanging harbor, it access each necessary class and manages data processing/transporting.
- Save all history information, mediate results event by event to output class.

```
//Accumulate all used physical volumes
void AddPhysicalVolume(G4VPhysicalVolume* vol)
void CalculateVolumeParameter();
std::vector<volumeInfo> GetVolumeParameter()
G4ThreeVector GetUniformPositionSolid(G4String volName);
G4ThreeVector GetUniformPositionSurface(G4String volName);
//Physics processes lookup table
G4String * processNameArray;
//Record Primary particle information
std::vector<primaryInfo> GetPrimaryParticle();
//Record stepping information
void RecordStep( stepInfo stepping);
std::vector<stepInfo> GetStepInfo();
void DumpEventInfo();
//Set and get random seed
G4int GetRandomSeed() {return randomSeed;};
//Mediate output recording
void OutputRecord(G4int);
```


Basic Structure/Function – I/O

- Various example macro inputs will be developed to demonstrate different simulation purpose.
- Collect all the historic information to make the result repeatable.
- Use verbose level to control the output recording size.
- Multiple output schemes will be developed to support different needs

```
/control/verbose 0
/run/verbose 0
/event/verbose 0
/tracking/verbose 0
### Select physics models
#/AARM/phys/select QGSP_BERT_HP
### useOpticalPhy is set to be false as default
#/AARM/phys/useOpticalPhys true
### This method must be included
/run/initialize
### Select geometry module
/AARM/det/select SimpleGeometry
### geometry must update once being changed
/AARM/det/update

### Set random seed for current run
/AARM/setRandomSeed 900854369
### Generate event inside/surface in specified
### geometry cell
#/AARM/source/select Rn222 Room solid
/AARM/source/select Rn222 Room surface
#/process/inactivate msc
/AARM/beamOn 1
```

output

Historic Information:

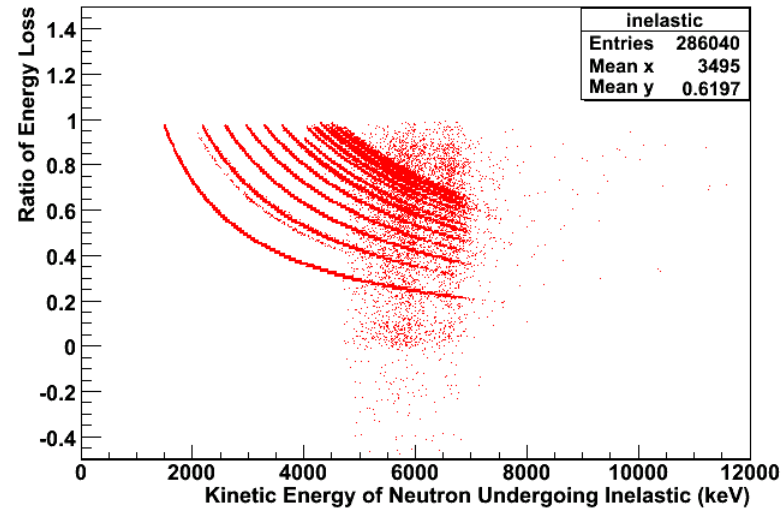
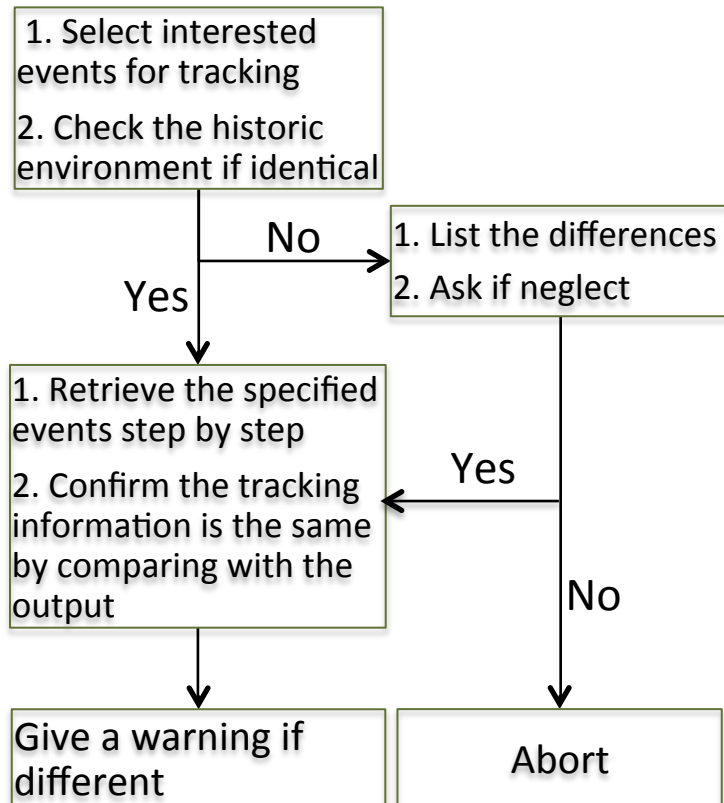
G4version, SVNRevision, inputCommands, volumeInfo, processInfo, sourceInfo, randSeeds

Step Information:

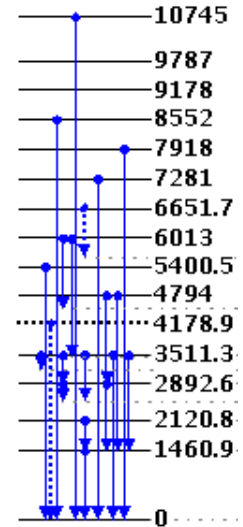
evtNb, stepNb, trackNb, parentNb, KE_keV, Edep_keV, V_name, V_next, particleID, position_cm, momentum_xyz, globalTime, processName, sourceID, sourceKE_keV, sourcePosition_cm, sourceMomentum_xyz

Basic Structure/Function – Event tracking

- Retrieve interested events according to the historic information provided in output.
- Tracking the events step by step to identify the issues in the processing.



⁴⁰Ar Level Scheme



```

*****
*
* G4Track Information: Particle = neutron, Track ID = 1, Parent ID = 0
*****
*

Step#  X      Y      Z      KineE  dEStep  StepLeng  TrakLeng  Volume  Process
1 -13.4 cm -11.2 cm -5.01 cm 4.98 MeV 0 eV 0 fm 18.2 cm Absorber initStep
2 -47.9 cm -35.8 cm -2.67 mm 0 eV 0 eV 42.7 cm 60.8 cm Absorber NeutronInelastic
----- List of 2ndaries - #SpawnInStep= 2(Rest= 0,Along= 0,Post= 2), #SpawnTotal= 2 -----
: -47.9 cm -35.8 cm -2.67 mm 9.36 MeV neutron
: -47.9 cm -35.8 cm -2.67 mm 631 keV Ar40[0.0]
: ----- EndOf2ndaries Info -----
  
```

Package Status

- Package takes Geant4.9.4 as its working base.
- The basic structures are finished and initialized to SVN repository(<http://svn.csci.usd.edu/AARM>).
- The framework are divided to several sub-systems for job taking(more manpower needed):
 - Management & physics – Chao(USD)
 - Input/Output – Oleg(USD)
 - SVN administration – Doug(USD)
 - Geometry & materials – Anthony(UMN)
 - Generator - ?
 - Tracking & visualization - ?

Future Plans

- From now on → the end of this year
 - The primary simulation package will be formed and released for using.
 - Focus then will shift to low energy physics issues.
- 2012 → 2015
 - Physics and database checking will be performed element by element.
 - Validation, bug report/fix.