

A New Expansion and Realism Addition to the Scintillation Physics in GEANT4

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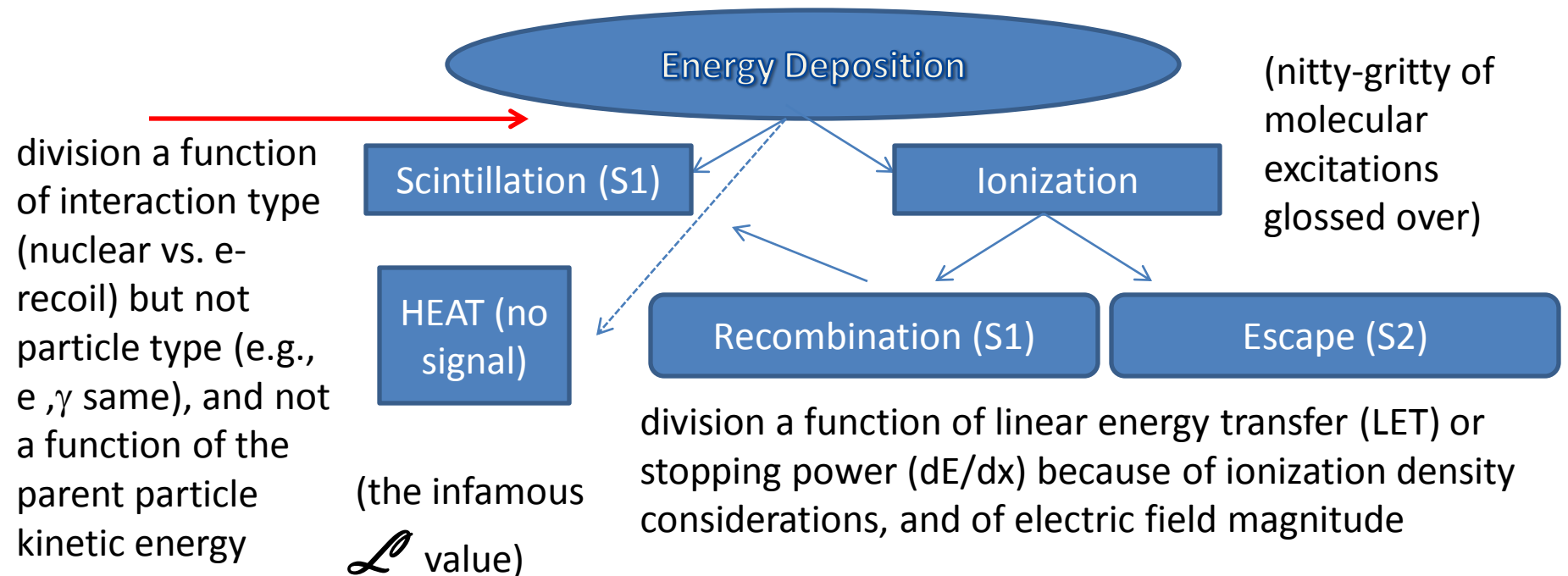
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Purpose

- Create a full-fledged simulation based on a heuristic, semi-empirical approach
- Comb the wealth of data for liquid and gaseous noble elements for different particles, energies, electric fields & combine all
- Aid the many dark matter (and $0\nu\text{BB}$ decay) collaborations which utilize this technology to be on the same page w.r.t. to simulation
- Bring realism to the constant-yield model in GEANT4 at present for nobles
- Explore backgrounds at low energy by expanding GEANT4 physics to be more accurate in the energy regime $O(1 \text{ keV})$

Basic Physics Principles



- Heat loss for nuclear recoils (Lindhard effect); electron recoils easier to deal with (or are they ...?)
- Starting simple: no exotic energy loss mechanisms (like “bi-excitonic” collisions). Explains data?

Model Framework: Electron Recoils

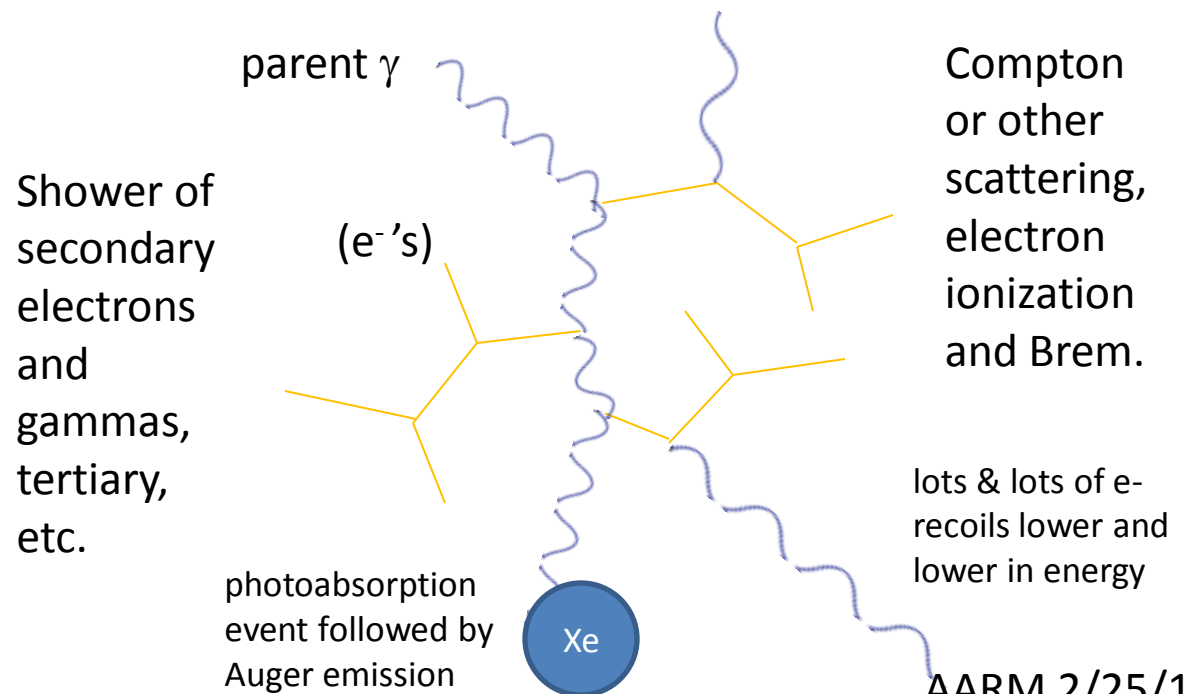
- Looking at the GEANT tracking verbosity: different energy depositions from the secondary electrons and gammas in an EM-cascade
- Let's allow the recombination to fluctuate stochastically by treating every electron recoil on its own

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* G4Track Information:  Particle = gamma,   Track ID = 3,   Parent ID = 1
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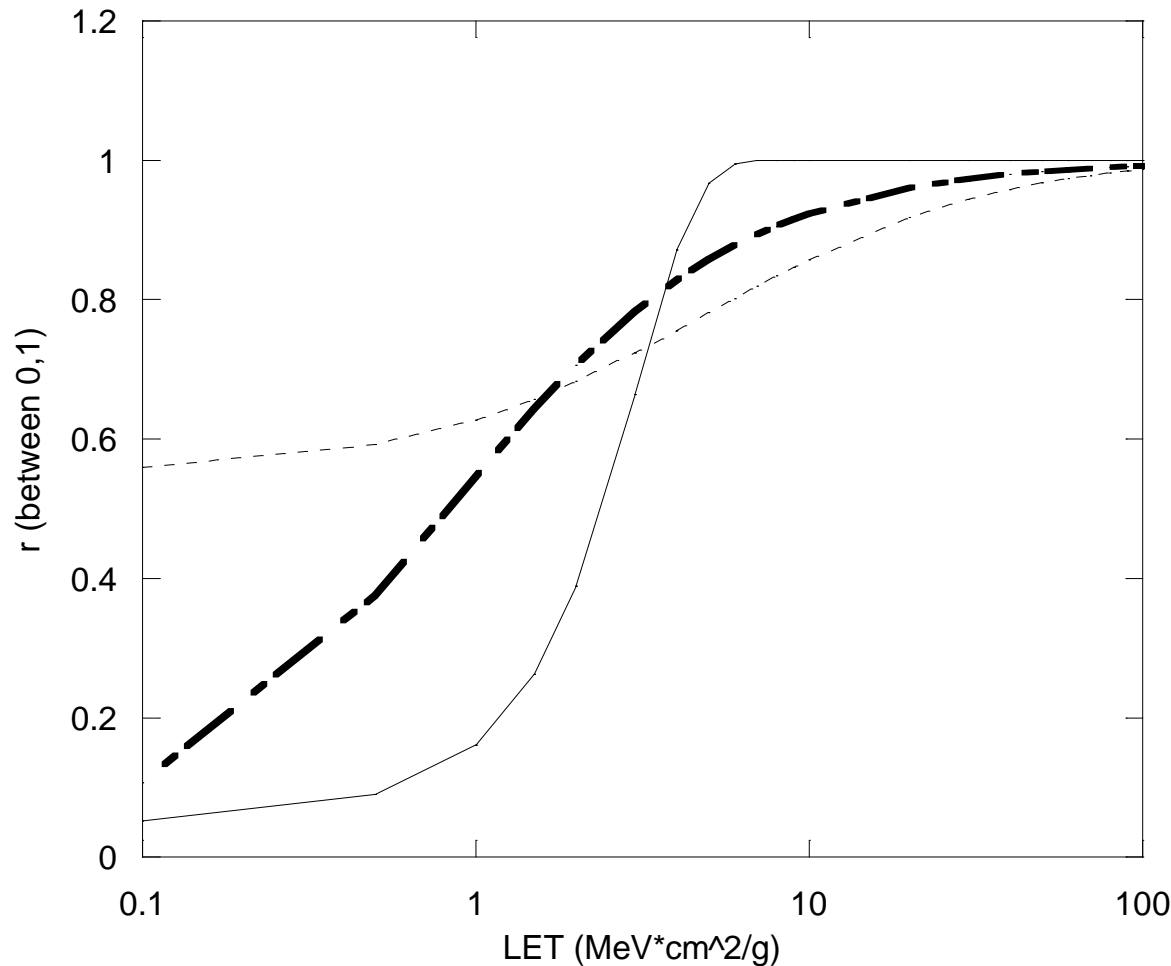
Step#   X (mm)   Y (mm)   Z (mm)   KinE (MeV)   dE (MeV)   StepLeng   TrackLeng   NextVolume   ProcName
0       -0.717   -4.18    -141     0.0298       0          0          0          LiquidXenon   initStep
1       -1.07    -3.87    -141     0.0269       0.000678   0.484      0.484      LiquidXenon   compt
2       -1.14    -4.18    -140      0          0.00542    0.565      1.05       LiquidXenon   phot

*****
* G4Track Information:  Particle = e-,   Track ID = 5,   Parent ID = 3
*****

Step#   X (mm)   Y (mm)   Z (mm)   KinE (MeV)   dE (MeV)   StepLeng   TrackLeng   NextVolume   ProcName
0       -1.14    -4.18    -140     0.0215       0          0          0          LiquidXenon   initStep
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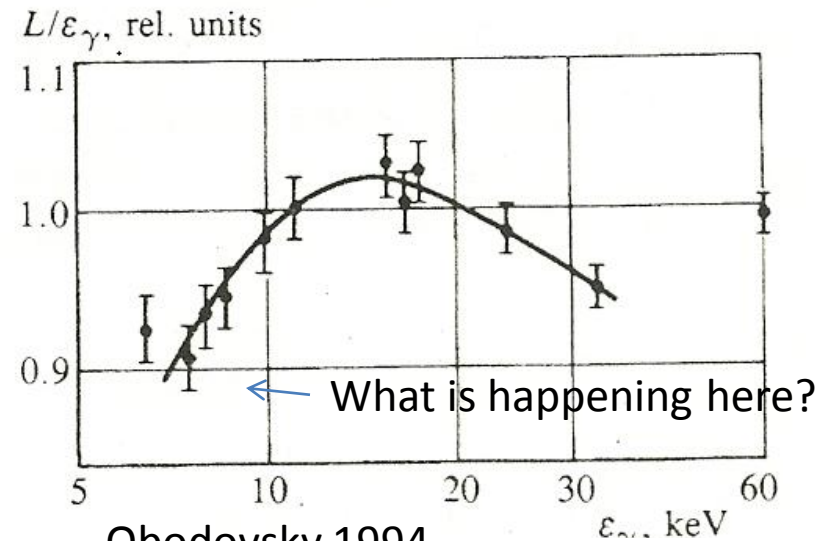
The Recombination Probability



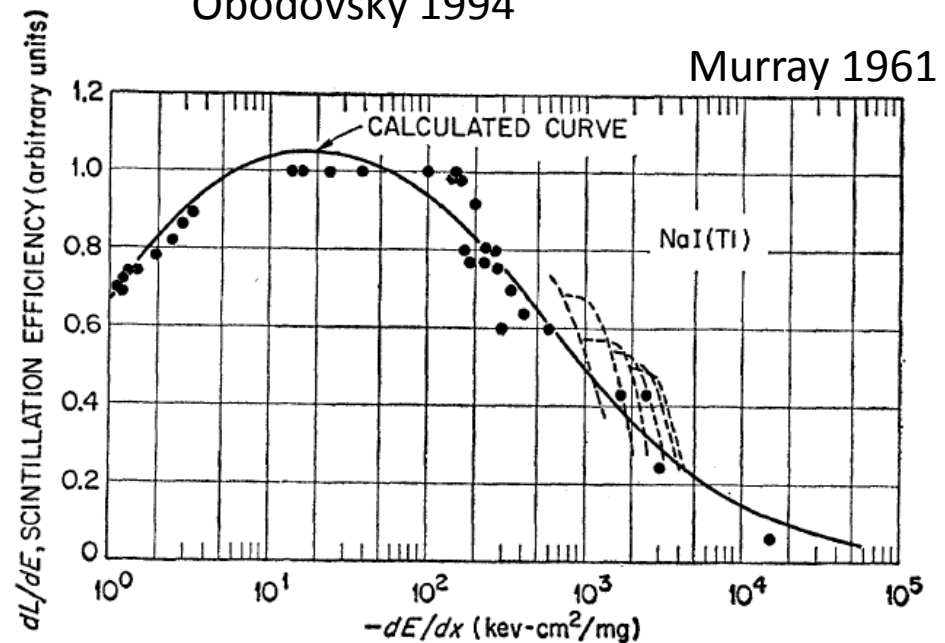
- Important for predicting the light yield correctly (at least for Xe, Ar): most primary scintillation comes from recombined electrons (not direct)
- Many theoretical models tried; we picked one theoretically motivated that fits majority of xenon data + fits best
- Curve adapted continuously for electric fields: more field \rightarrow more low-energy ionization e's (from the higher-energy recoils) escape (and drift)

Anomalous Low-Energy Behavior

- Seen also in NaI[Tl] crystal
- Important region we must understand: what happens to electron/nuclear recoil discrimination here? What backgrounds are relevant?
- Unnatural for noble, and cannot be explained by a simple turn-over in the recombination probability
 - How to explain why a 5 keV γ scintillates less than 10?
 - Makes electron recoils look more like nuclear recoils
- Not understood for years in xenon; is it an \mathcal{L}_{eff} clue...?



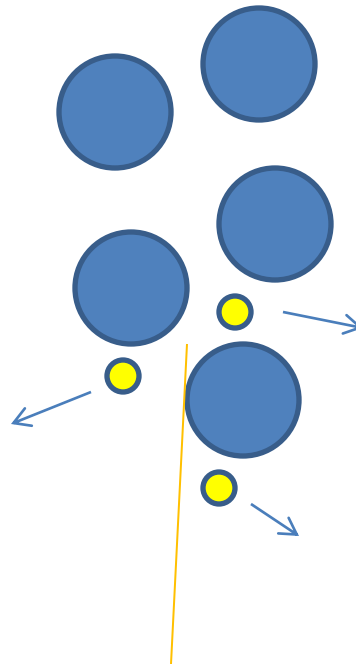
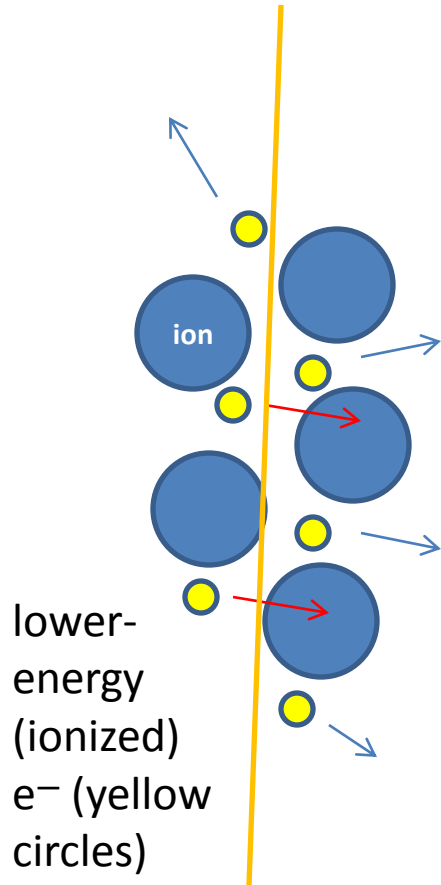
Obodovsky 1994



Murray 1961

e^- recoiling from
the parent gamma

A Solution at Last?



LONG TRACK (HIGH-ENERGY)

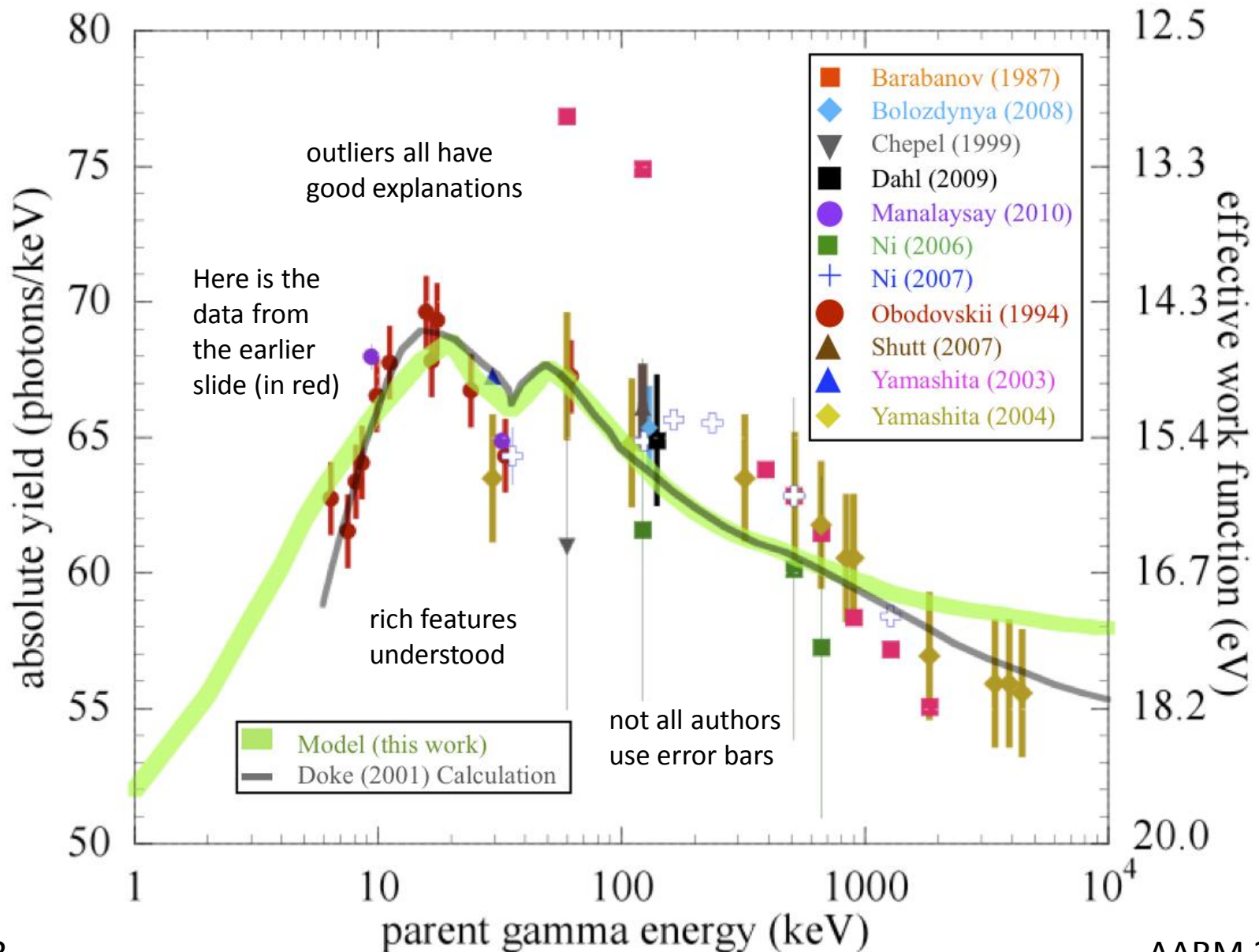
- Many ionizations
- Freed electrons have many opportunities to recombine with ions all along the track

SHORT TRACK (LOW-ENERGY)

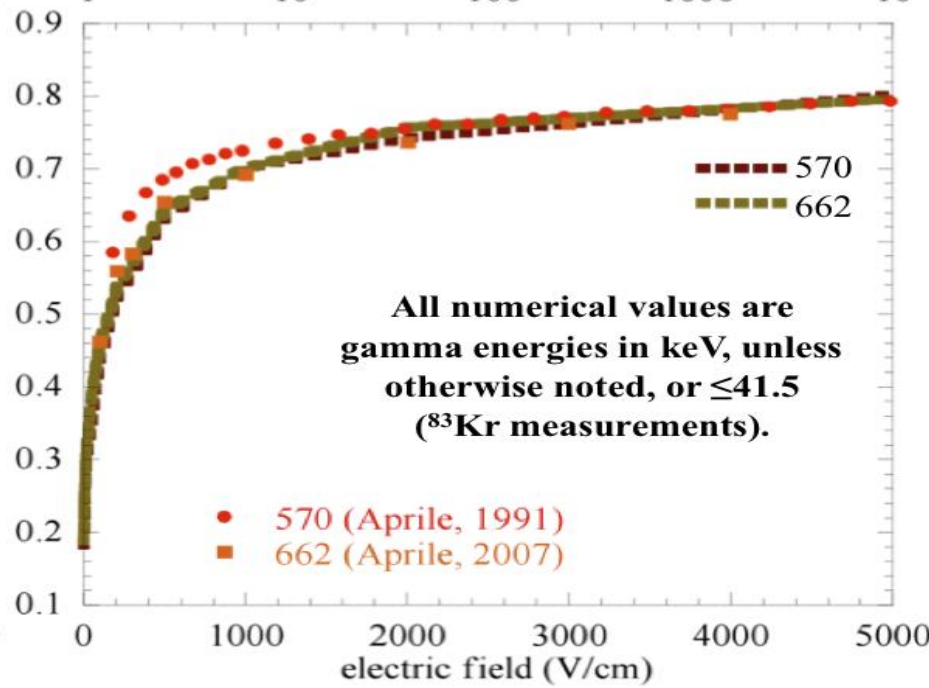
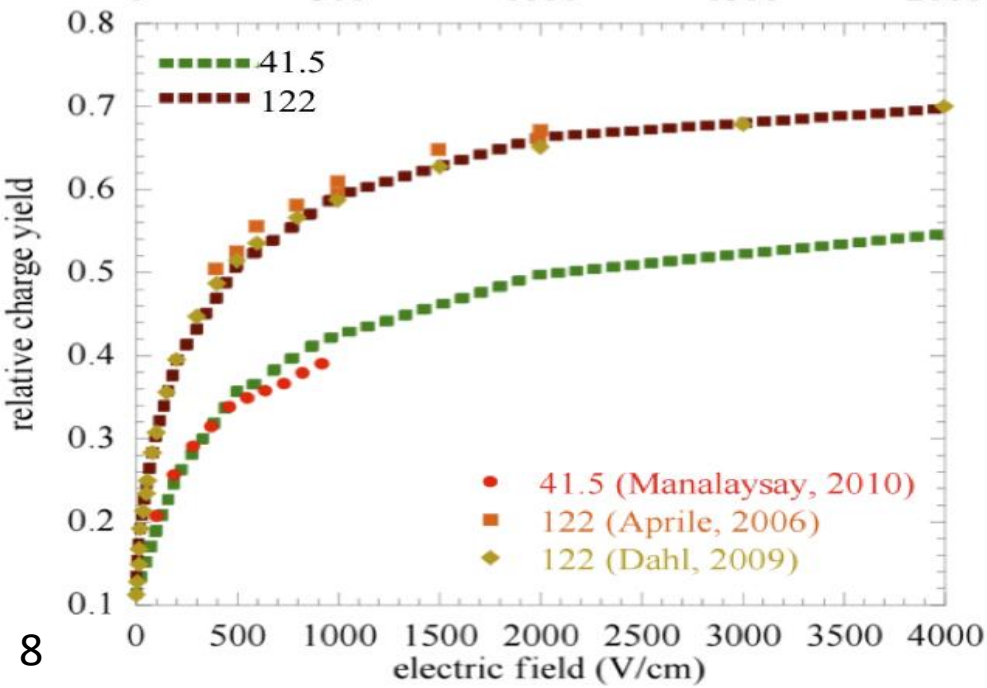
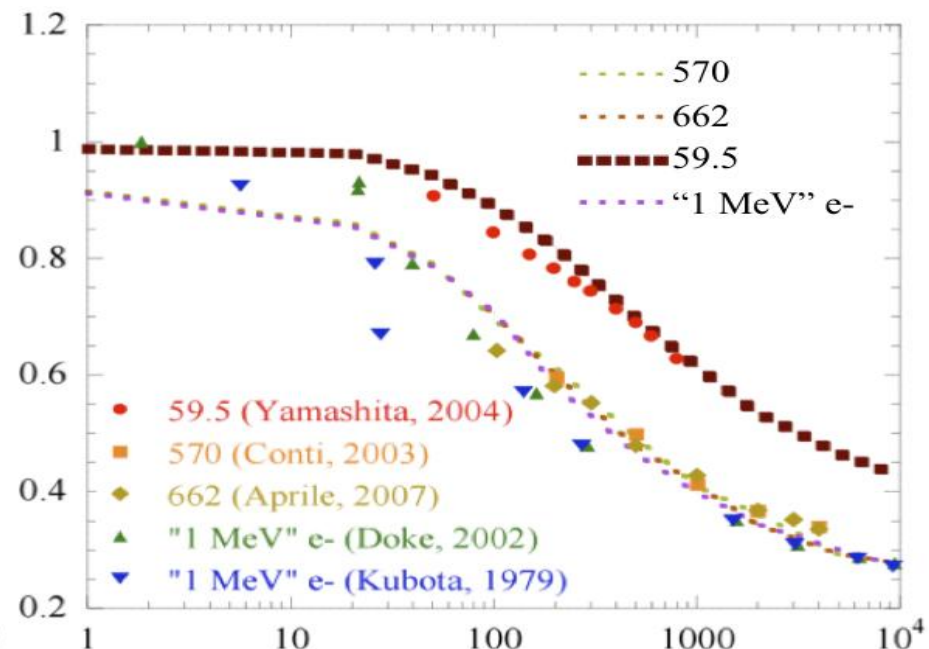
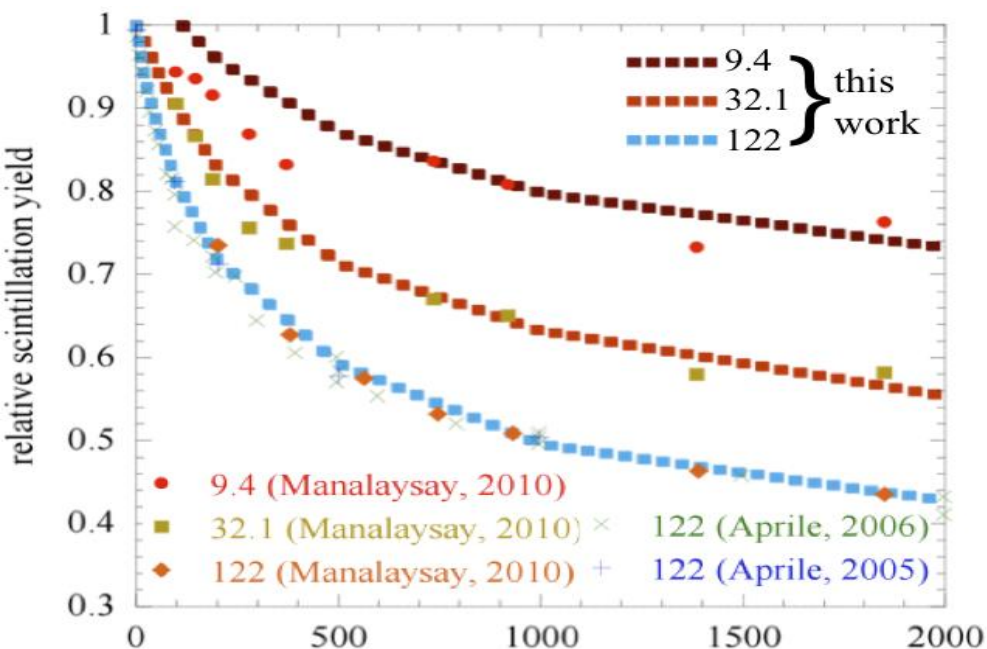
- Fewer ionizations
- Freed electrons are now attracted by fewer ions, so can escape more easily

- Low-energy particles have short ranges
- Liberated electrons see fewer opportunities to get recaptured by the ionized atoms, so more get away without recombining and going on to make scintillation
- GEANT4 does not simulate the lowest-energy ionization electrons, but we can approximate
 - Define minimum track length
 - Force dE/dx to decrease

Putting it All Together to Predict Yield



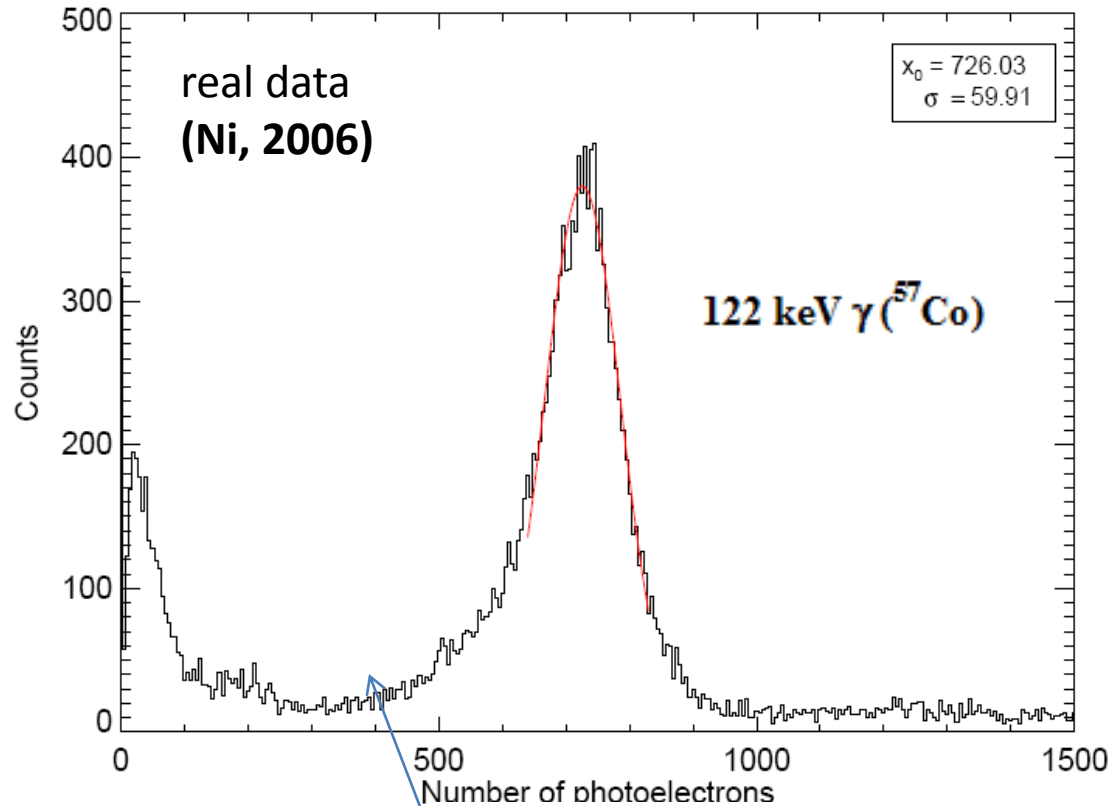
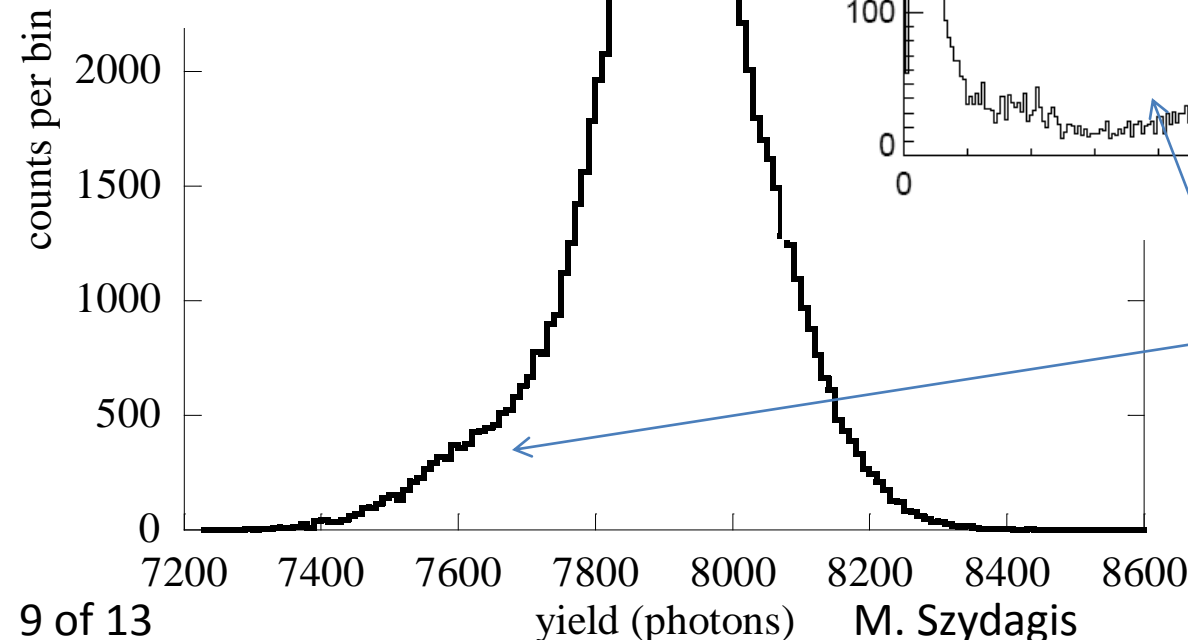
The Electric Field Dependence of Scintillation and Charge Yields



Reproducing Spread in Yield

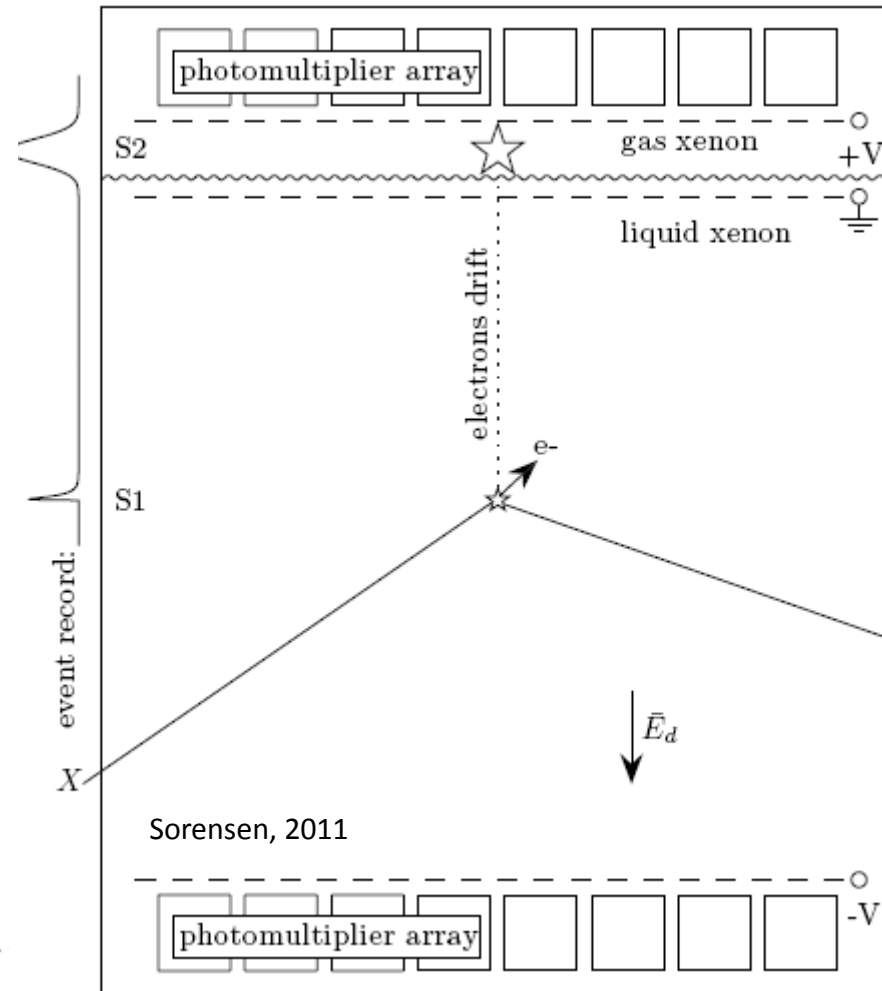
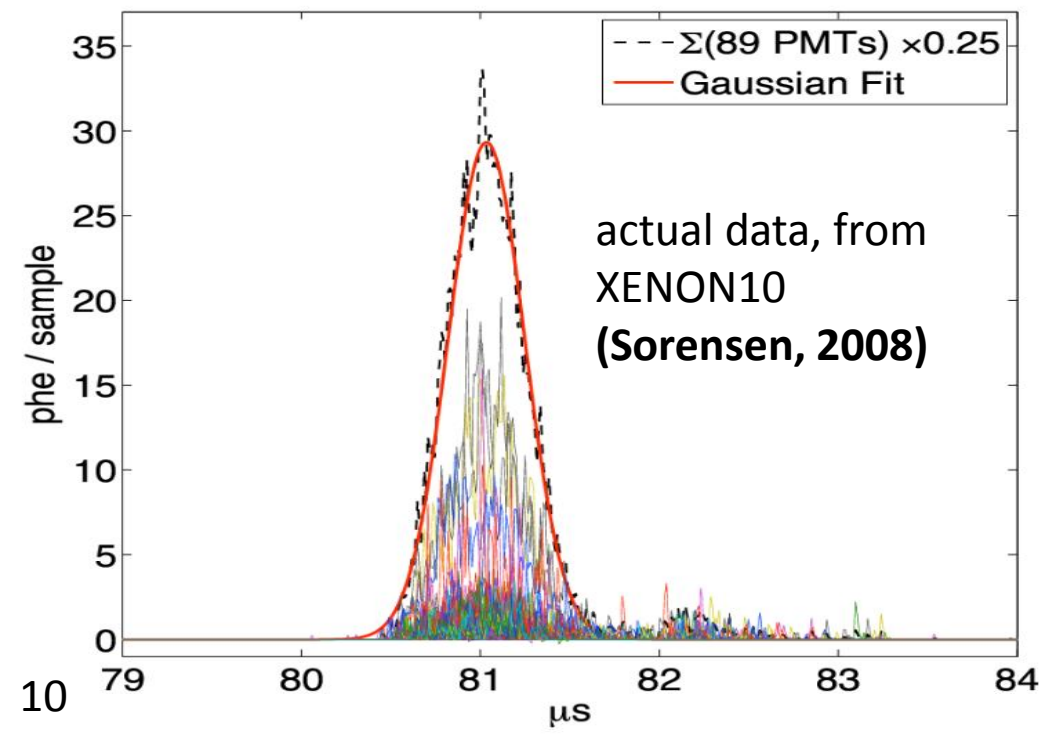
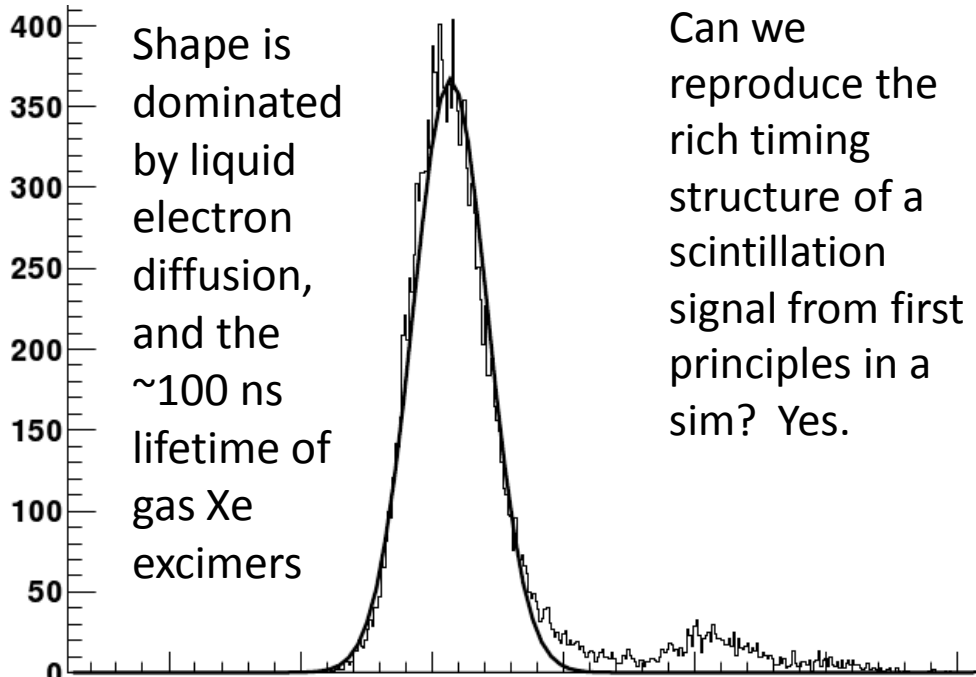
fake data (GEANT4 toy
xenon model simulation)
at lower left.

No Fano factor, no other
sources of variation
(PMT dynode, QE) yet!
All spread comes from
stochastic dE/dx
fluctuations



The asymmetrical shape
is reproduced with
Monte Carlo! Is caused
by characteristic x-rays
indirectly produced by
one parent gamma

Understanding the Raw Pulse Shapes (S1, S2)

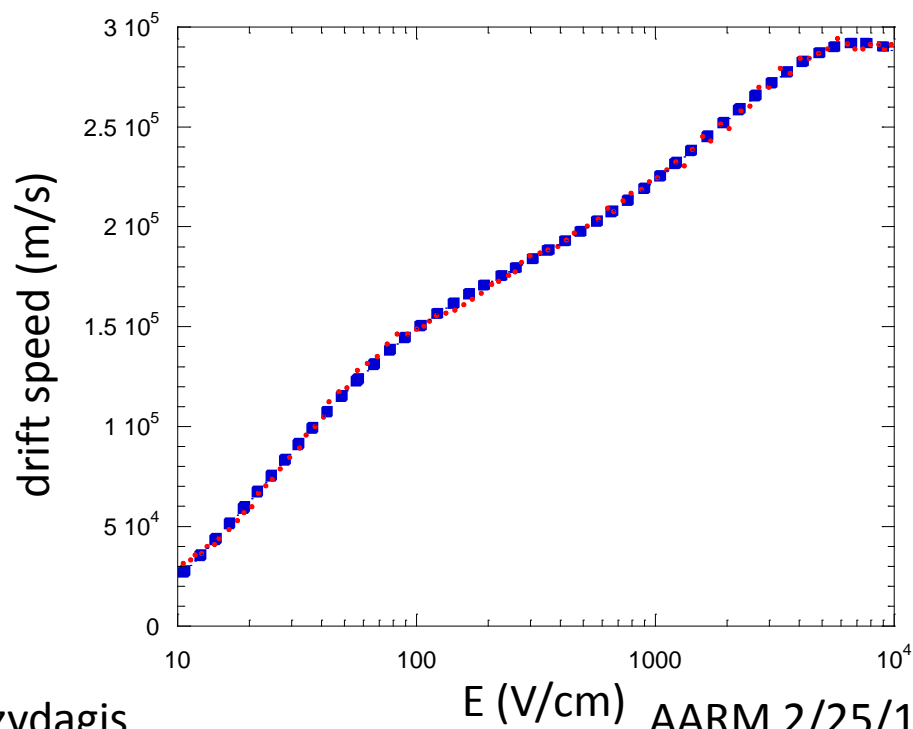


LXe Properties: The Finer Points

- We compiled all available (Xe) experimental data in the literature and performed a meta-analysis of it
- Scintillation wavelength is 174 nm (7.1 eV) with 11.5 nm FWHM, averaged over all results
- Compiled lifetimes, ratios for singlet, triplet states (unique for different interactions!)
- Studied the physics of electron drift so we can now simulate 2-phase detectors w/field well

Particle	τ_1	τ_3	A_1/A_3
e	2.2 ± 0.3	27 ± 1	0.6 ± 0.2
α	$3.77 \pm 0.31^*$	$23.7 \pm 2.4^*$	$11.6 \pm 9.71^*$
$n+^{252}\text{Cf}$	5.1 ± 0.45	23.2 ± 1.5	7.8 ± 1.5

Liquid xenon
thermal
electron
drift velocity
versus
electric field
(data in red,
fit in blue)



Status and Future

- Preparing upgrade for **G4Scintillation.cc** , speaking with GEANT about inclusion in next version
- Fully simulating a DAQ chain (pulse shaping, etc.)
- Adding Fano factor, checking energy resolution
- LUXSim will eventually become the first application of the work presented here to a real detector
- No more heuristics, no more rules of thumb and extrapolations from past detectors
- Dial in a particle type and energy, set your electric fields, and watch it go and give reliable results
- Repeat: argon, neon – complete picture