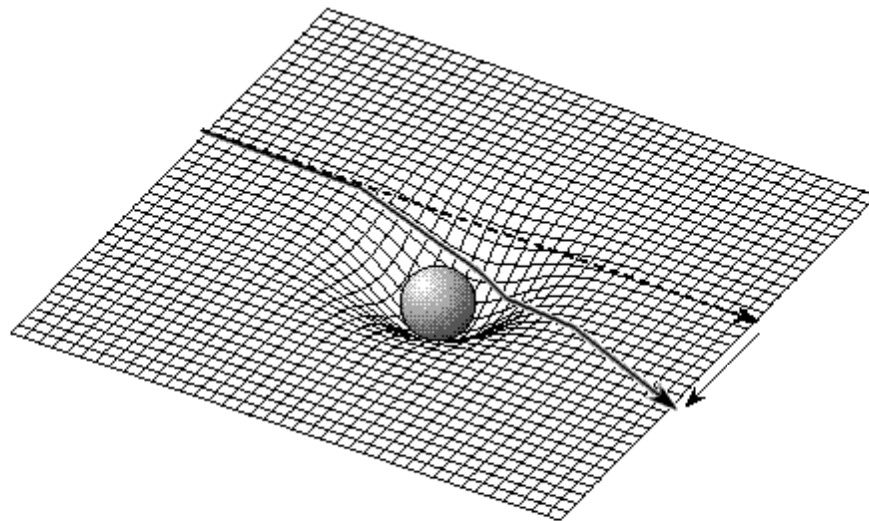

Gravitational-Waves Detectors and Seismic Noise

Vuk Mandic
University of Minnesota
10/23/15

General Relativity

- Einstein's General Relativity:
 - » Mass/Energy and Space-Time are related.
- Presence of mass distorts the fabric of space-time.
 - » Straight lines not always shortest distances.
- Gravity is an effect of curved space-time.

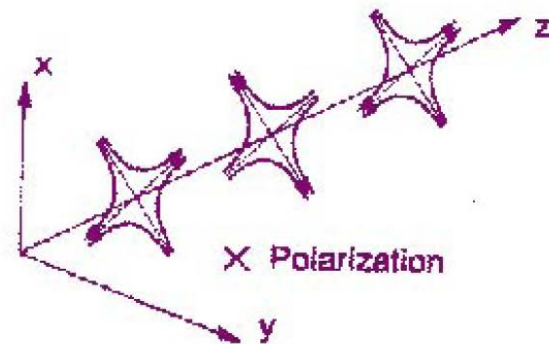
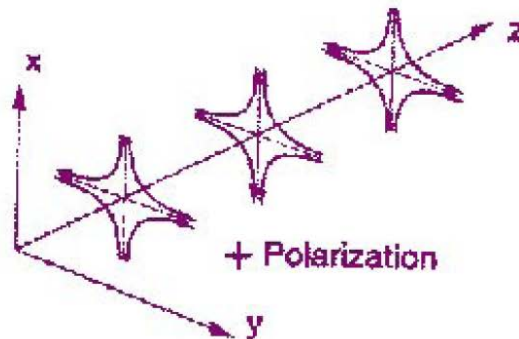


Gravitational Waves

- Newtonian gravity: instantaneous action at a distance.
- General Relativity: the “signal” travels at the speed of light.
- Weak field limit: $g_{\mu\nu} = \eta_{\mu\nu} + h_{\mu\nu}$
- Einstein’s field equations reduce to the wave equation:

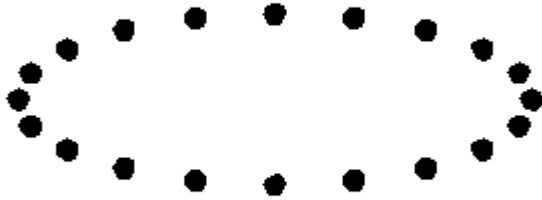
$$\left(\nabla^2 - \frac{1}{c^2} \frac{\partial^2}{\partial t^2} \right) h_{\mu\nu} = 0$$

- Two polarizations: $h = ah_+ + bh_\times$ $a, b \sim f(\omega t - \mathbf{k} \cdot \mathbf{x})$

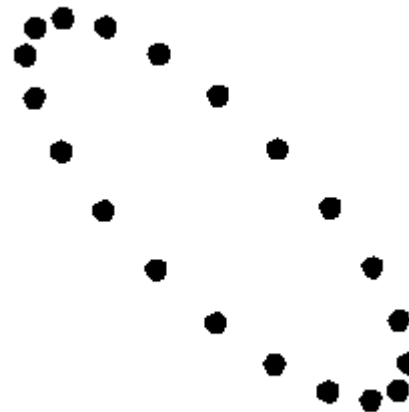


Gravitational Waves

Two Polarizations:



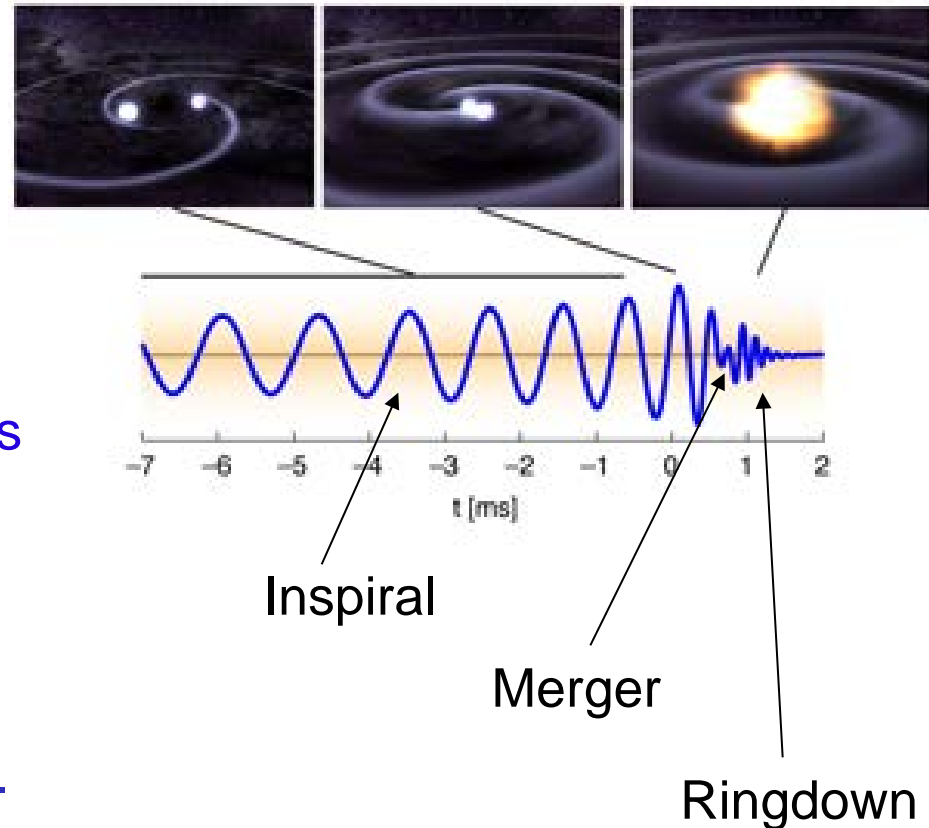
“+” Polarization



“x” Polarization

Compact Binary Coalescences

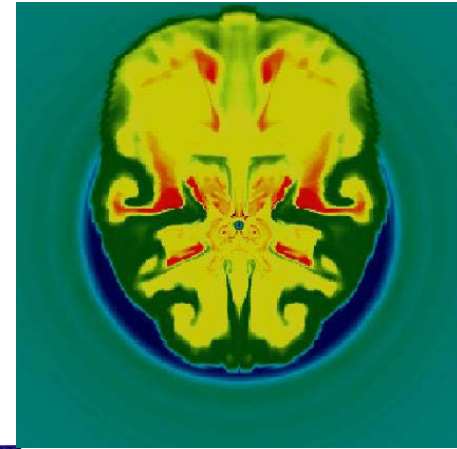
- Compact binary objects:
 - » Two neutron stars and/or black holes.
- Inspiral toward each other.
 - » Emit gravitational waves as they inspiral.
- Amplitude and frequency of the waves increases over time, until the merger.
- Waveform relatively well understood, matched template searches.
- Science:
 - » Strong field GR (BH-BH mergers).
 - » Equation of state in NS.
 - » Standard “sirens” - probe cosmology.



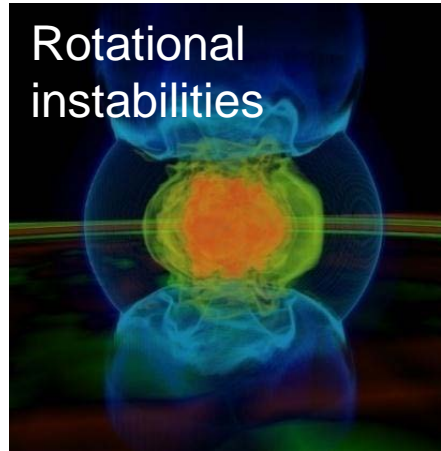
Bursts

- Many potential transient sources:
 - » Supernovae: probe the explosion mechanisms.
 - » Gamma Ray Bursts: collapse of rapidly rotating massive stars or neutron star mergers.
 - » Pulsar glitches: accretion.
 - » Cosmic strings cusps.
- Models are ok, but not essential:
 - » Search for power excess in the data.
 - » Search for any short signal with measurable strain signal.

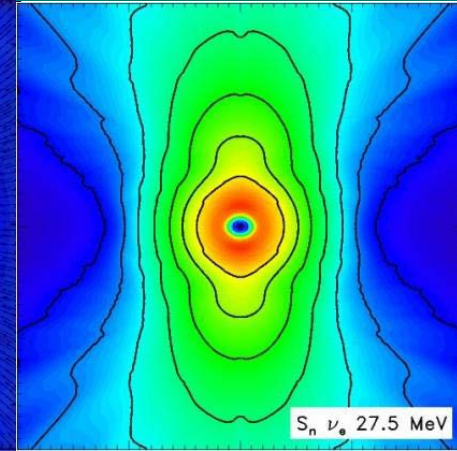
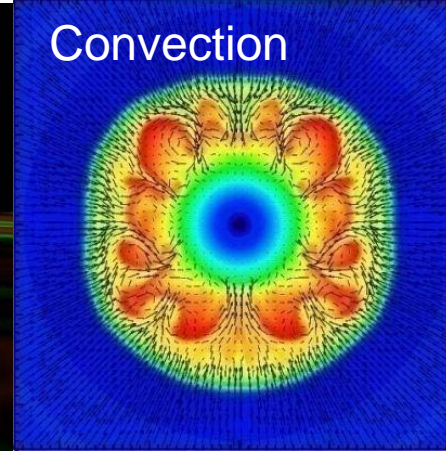
Aspherical outflows



Rotational
instabilities

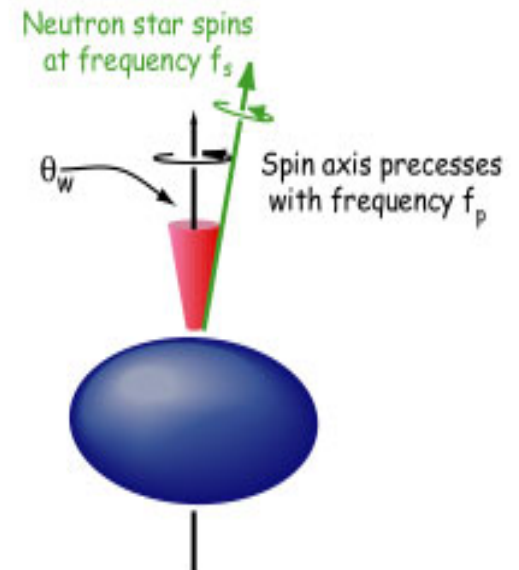


Convection



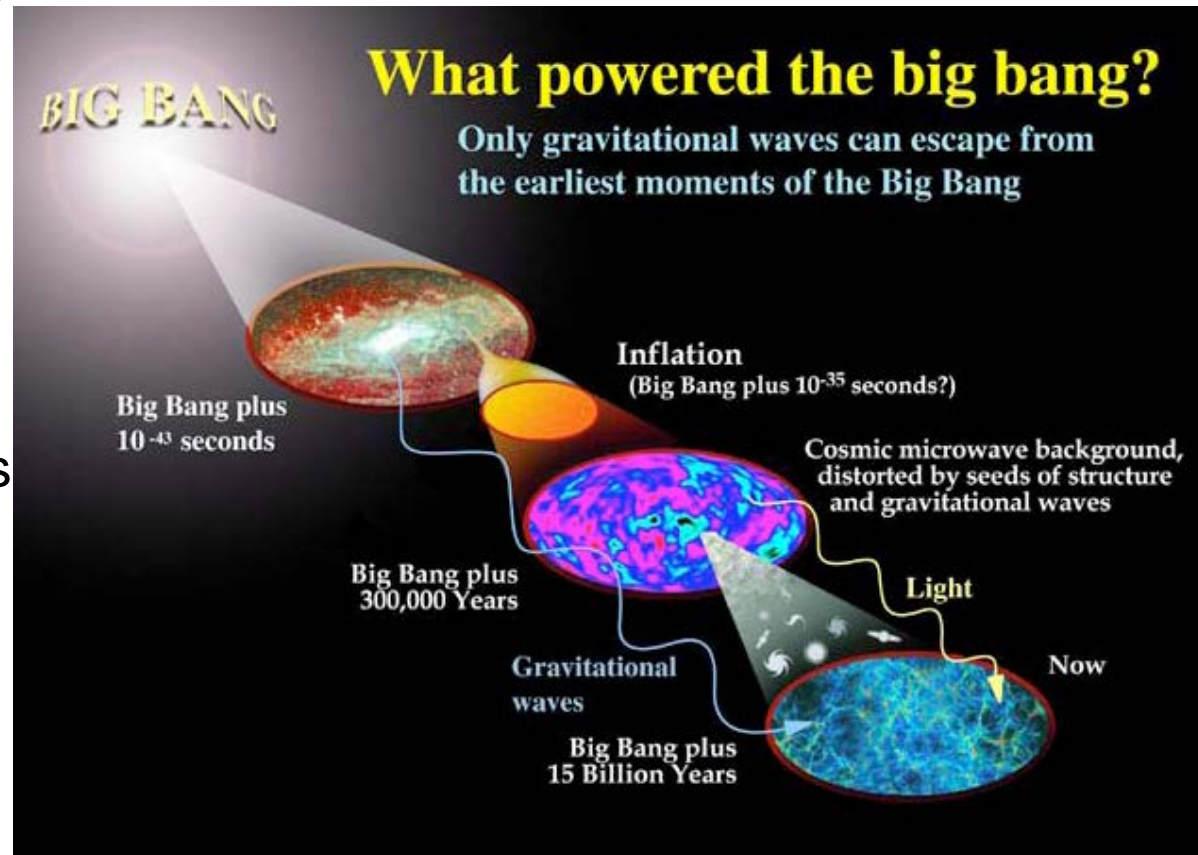
Sources: Periodic

- Pulsars with mass non-uniformity:
 - » Small “mountain”.
 - » Density non-uniformity.
 - » Dynamic processes inside neutron star, leading to various instabilities.
- Produce gravitational-waves, often at twice the rotational frequency.
- Waveform well understood:
 - » Sinusoidal, but Doppler-modulated.
- Continuous source!



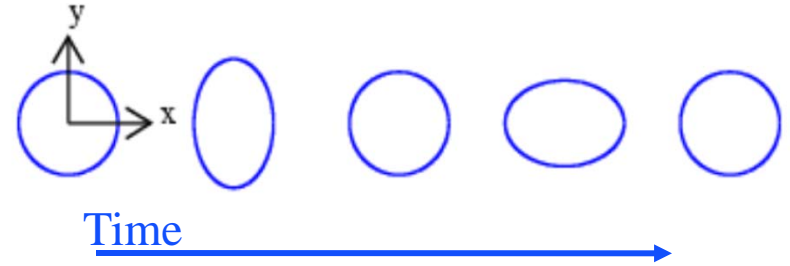
Sources: Stochastic Background

- Incoherent superposition of many unresolved sources.
- Cosmological:
 - » Inflationary epoch, preheating, reheating
 - » Phase transitions
 - » Cosmic strings
 - » Alternative cosmologies
- Astrophysical:
 - » Supernovae
 - » Magnetars
 - » Double neutron stars
- Potentially could probe physics of the very-early Universe.



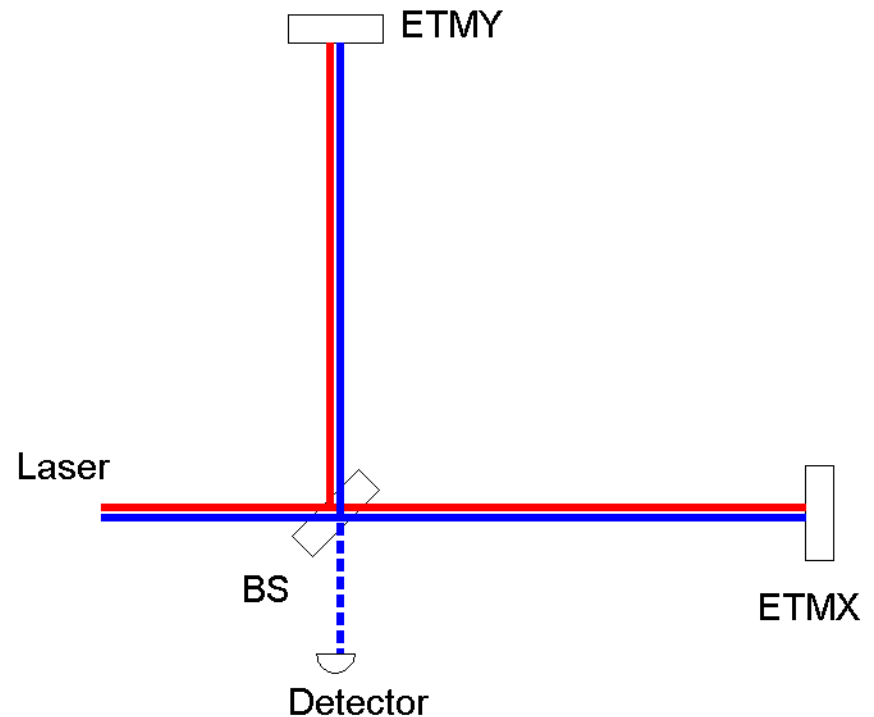
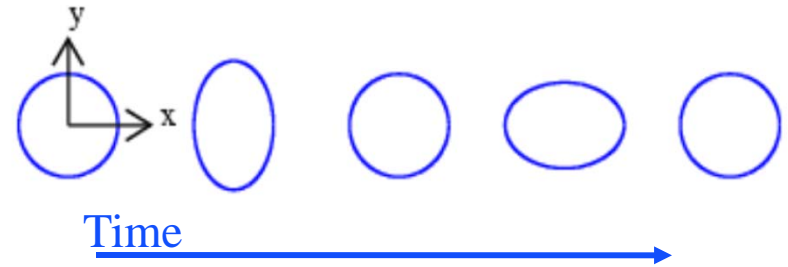
Interferometers as Gravitational Wave Detectors

- Gravitational wave effectively stretches one arm while compressing the other.



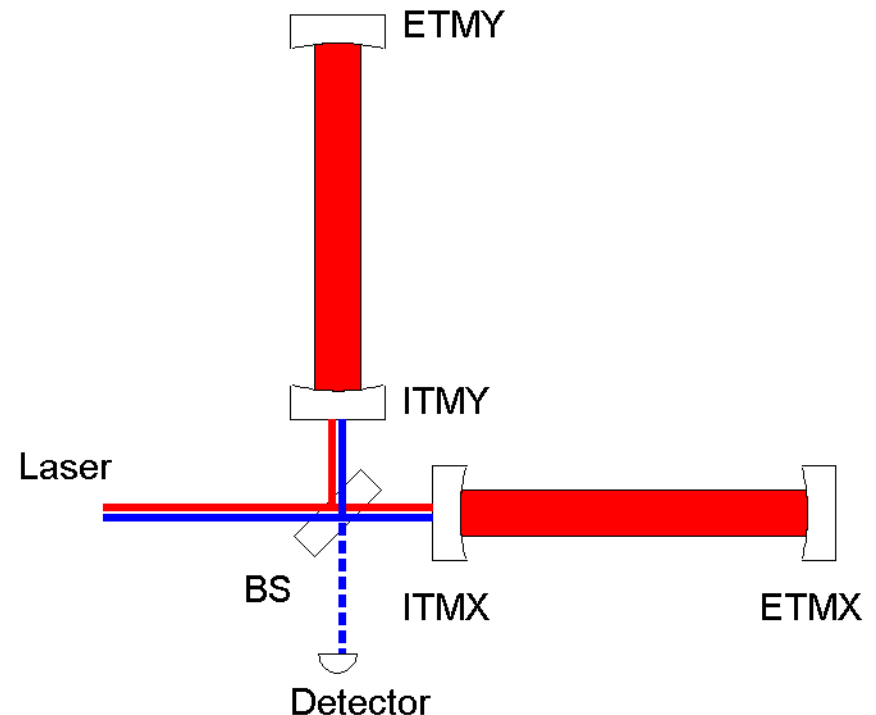
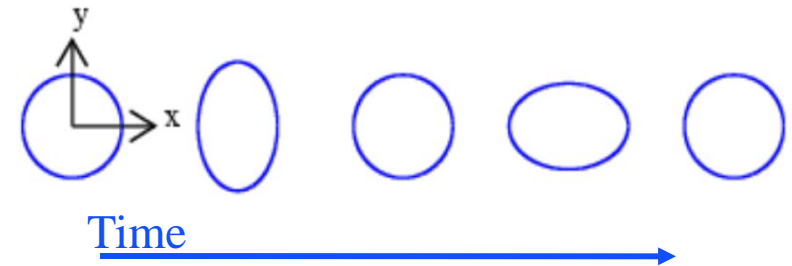
Interferometers as Gravitational Wave Detectors

- Gravitational wave effectively stretches one arm while compressing the other.
- Interferometer measures the arm-length difference.
 - » Suspended mirrors act as “freely-falling”.
 - » Dark fringe at the detector.



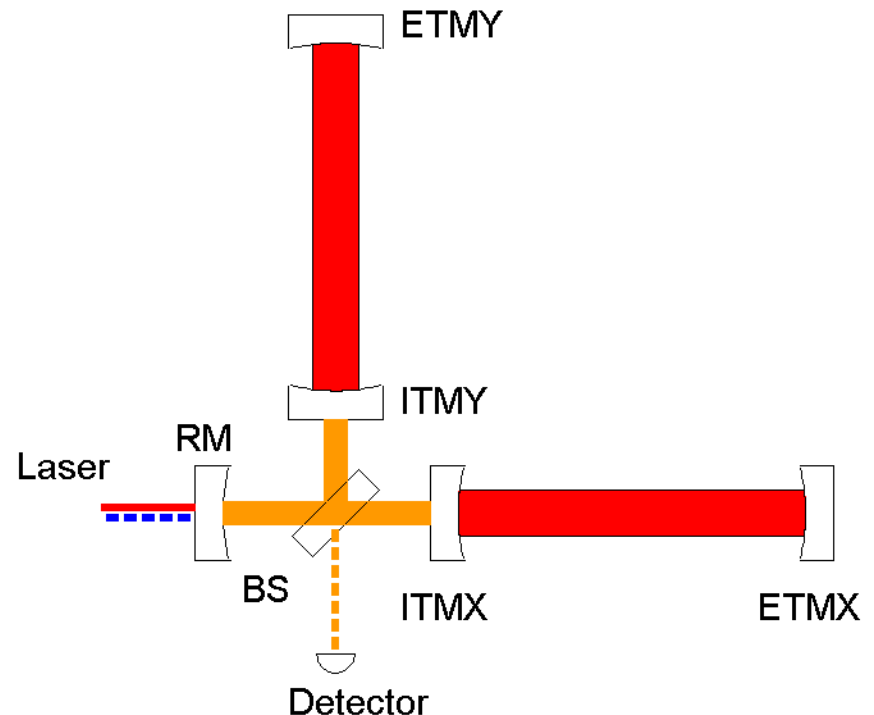
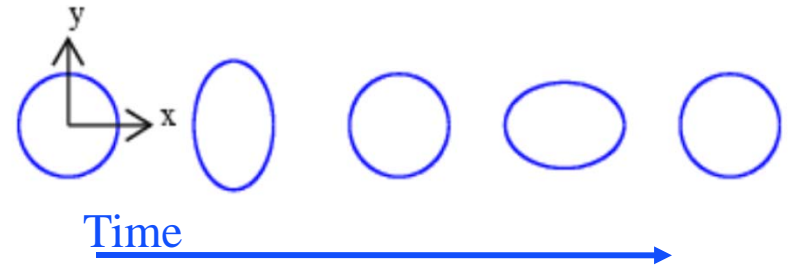
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- Fabry-Perot cavities in the arms
 - » Effectively increase arm length ~100 times.



Interferometers as Gravitational Wave Detectors

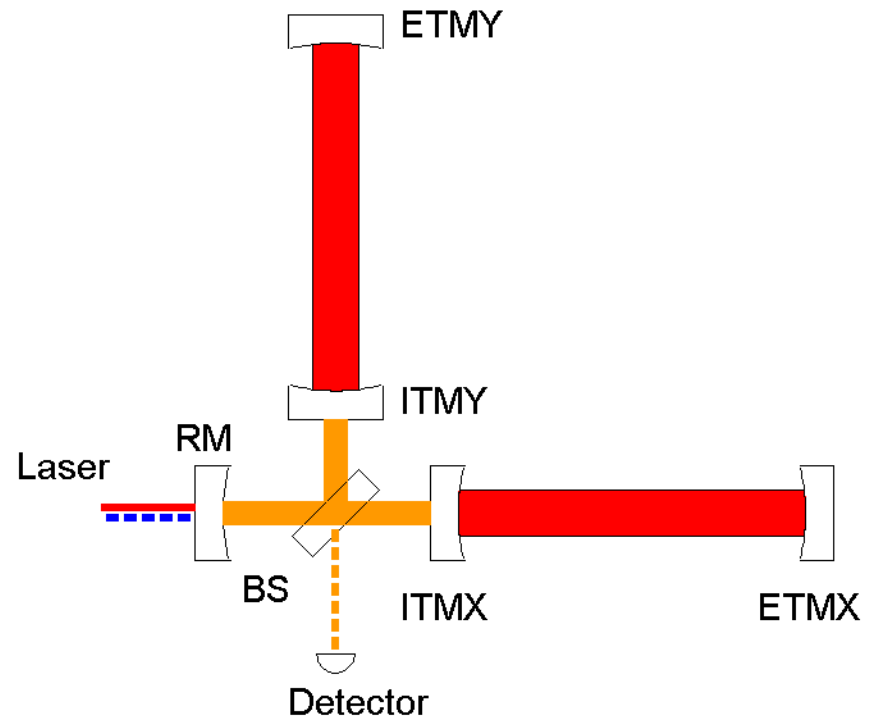
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 - » Dark fringe at the detector.
- Fabry-Perot cavities in the arms
 - » Effectively increase arm length ~100 times.
- Power-recycling mirror
 - » Another factor of ~40 in power.



LIGO Sensitivity

- Rough sensitivity estimate
 - » Input laser power: ~5 Watt
- Sensitivity (ΔL) $\sim \lambda$ ($\sim 10^{-6}$ m)
 - / Number of Bounces in Arm (~ 100)
 - / Sqrt(Number of Photons ($\sim 10^{21}$))

$\sim 3 \times 10^{-19}$ m
- Strain Sensitivity:
 - » $h = \Delta L / L \sim 10^{-22}$
 - » $L = 4$ km

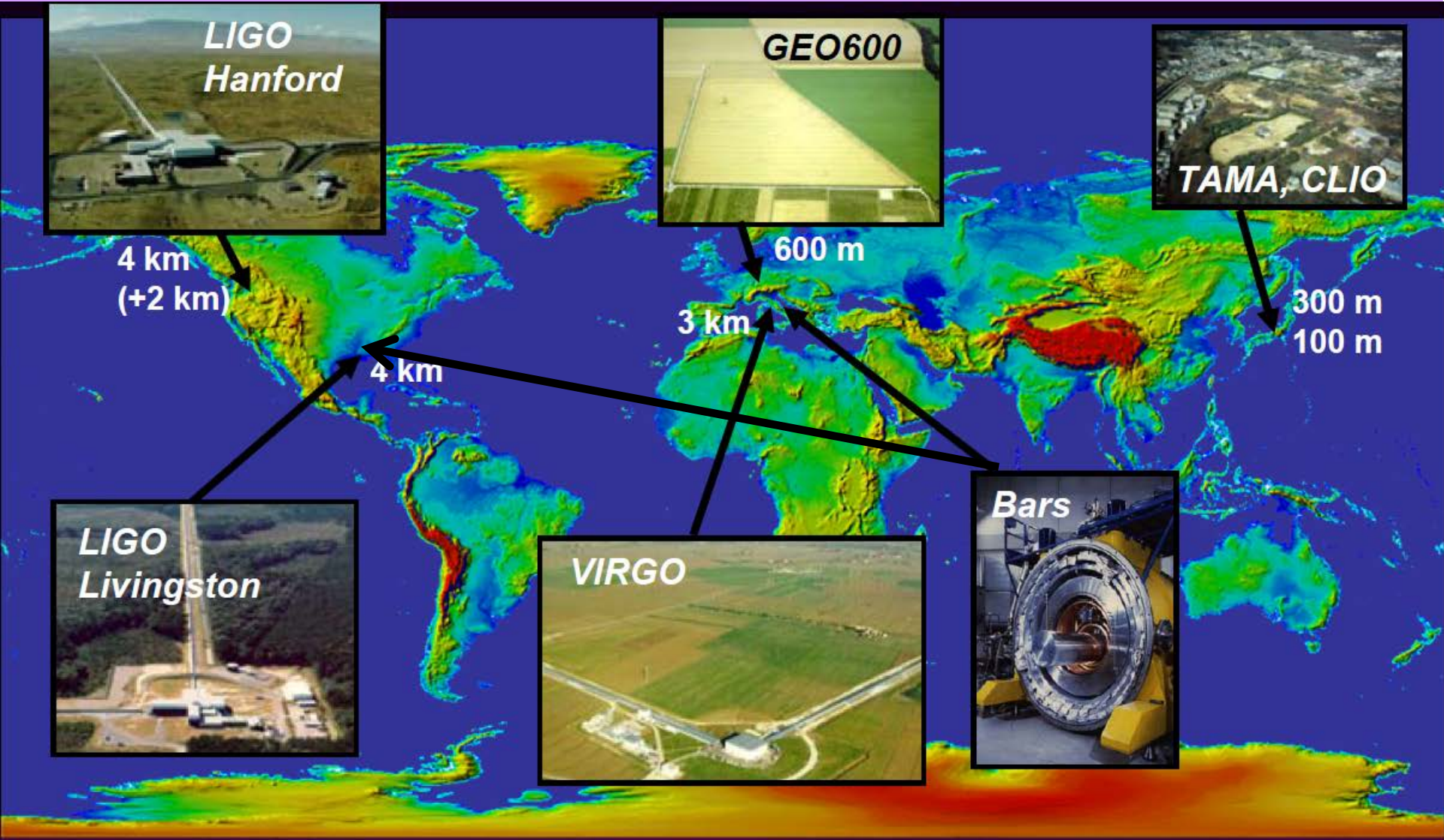


LIGO

- Laser Interferometer Gravitational-wave Observatory.

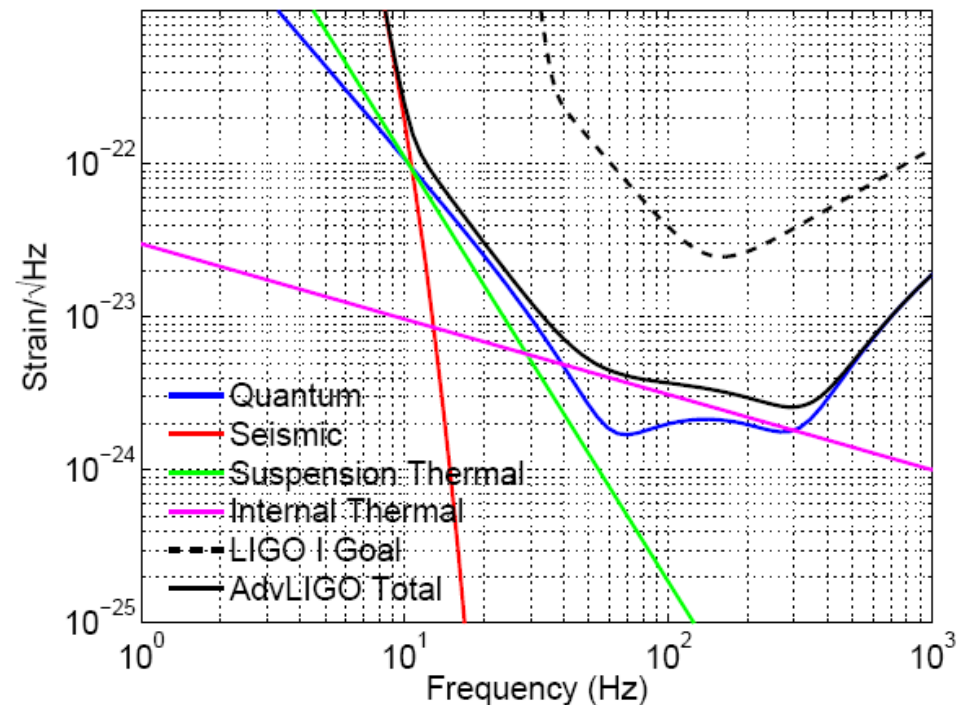


Network of Gravitational-Wave Detectors: 2005-2010



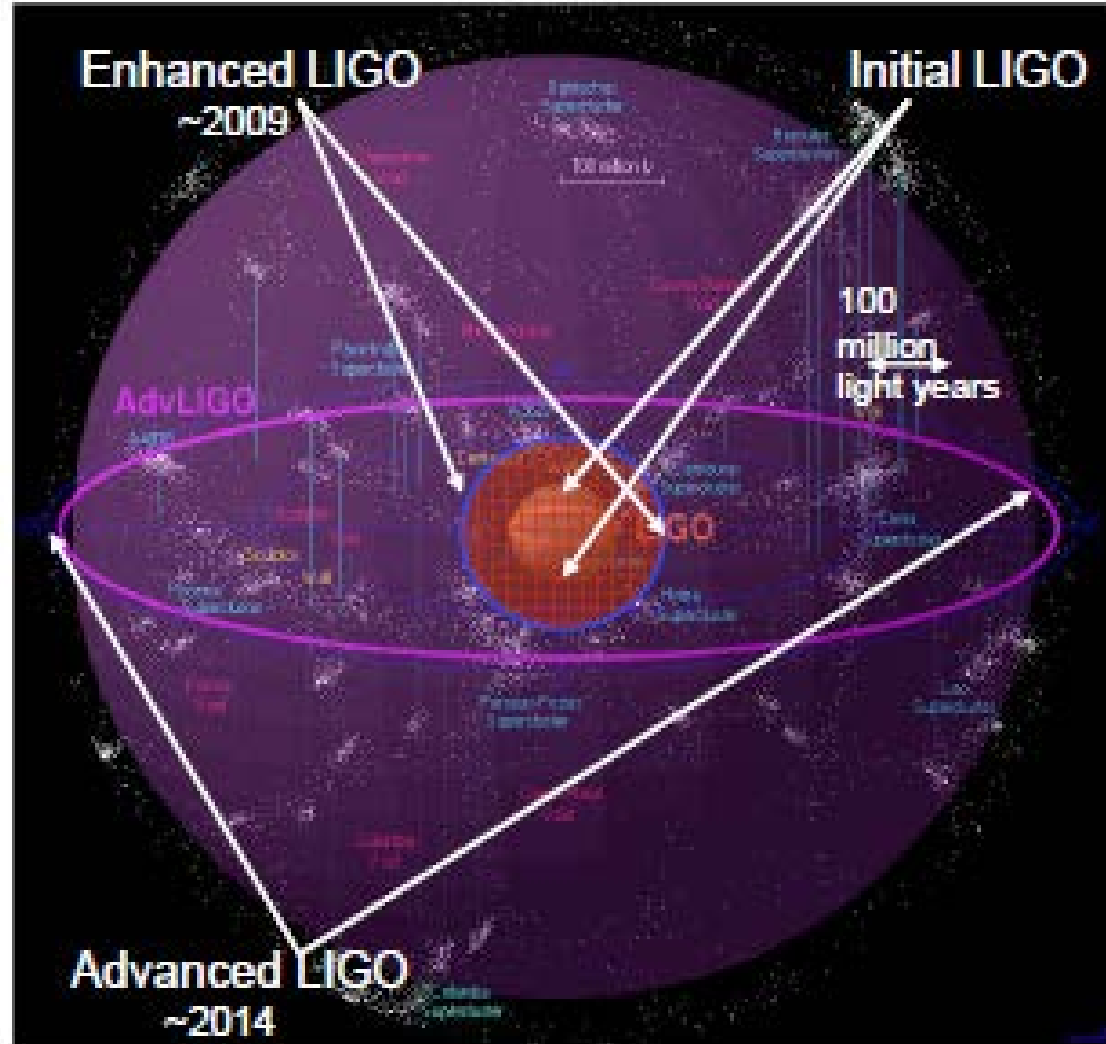
Advanced LIGO

- Major improvements relative to the Initial LIGO (2005-2010).
- Keep the same facilities, but redesign all subsystems.
 - » Improving sensitivity over the whole frequency range.
- Increased laser power in arms.
- Better seismic isolation.
 - » Quadruple pendula for each mass
- Larger mirrors to suppress thermal noise.
- Silica wires to suppress suspension thermal noise.
- “New” noise source due to increased laser power: radiation pressure noise.
- Signal recycling mirror
 - » Allows tuning sensitivity for a particular frequency range.



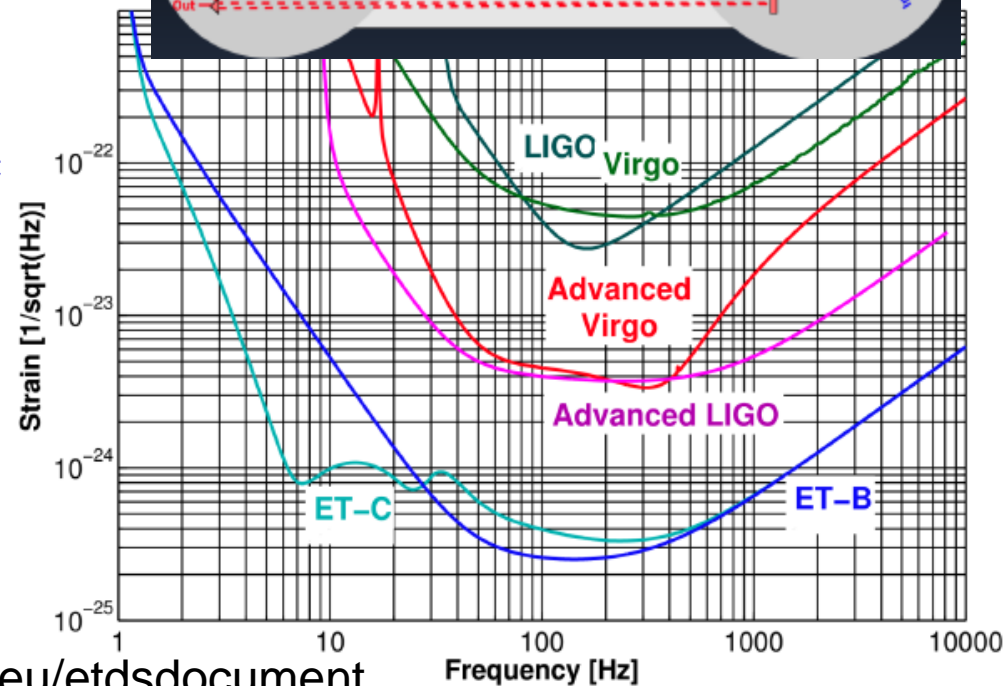
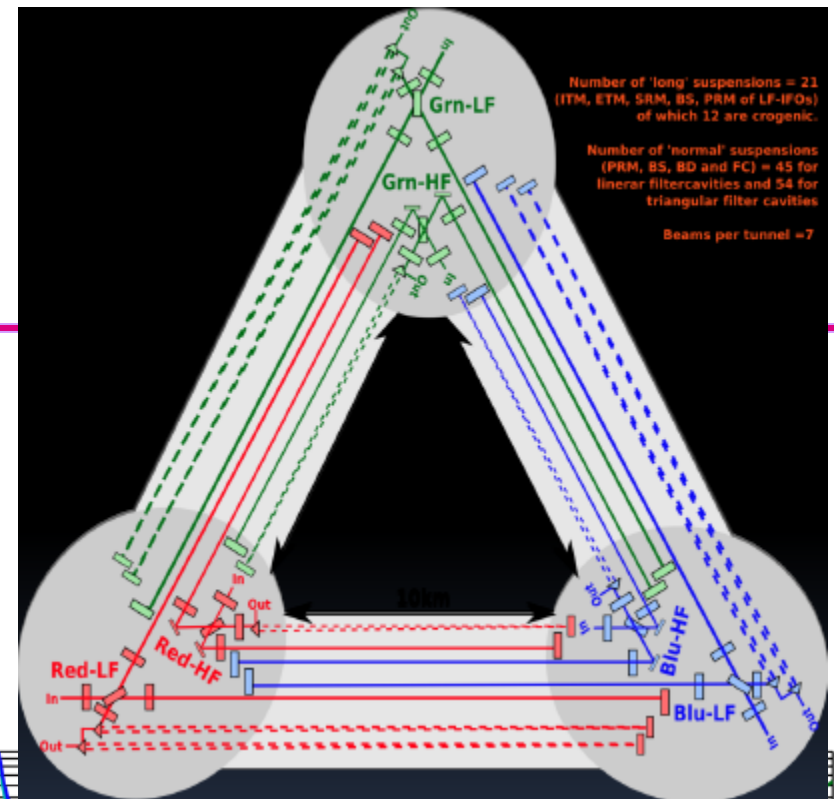
Advanced LIGO

- Significant (10x) improvements in sensitivity.
- Can observe 10x further.
- ~1000x larger accessible volume, ~1000x more possible sources.
- Already running, data rolling in!



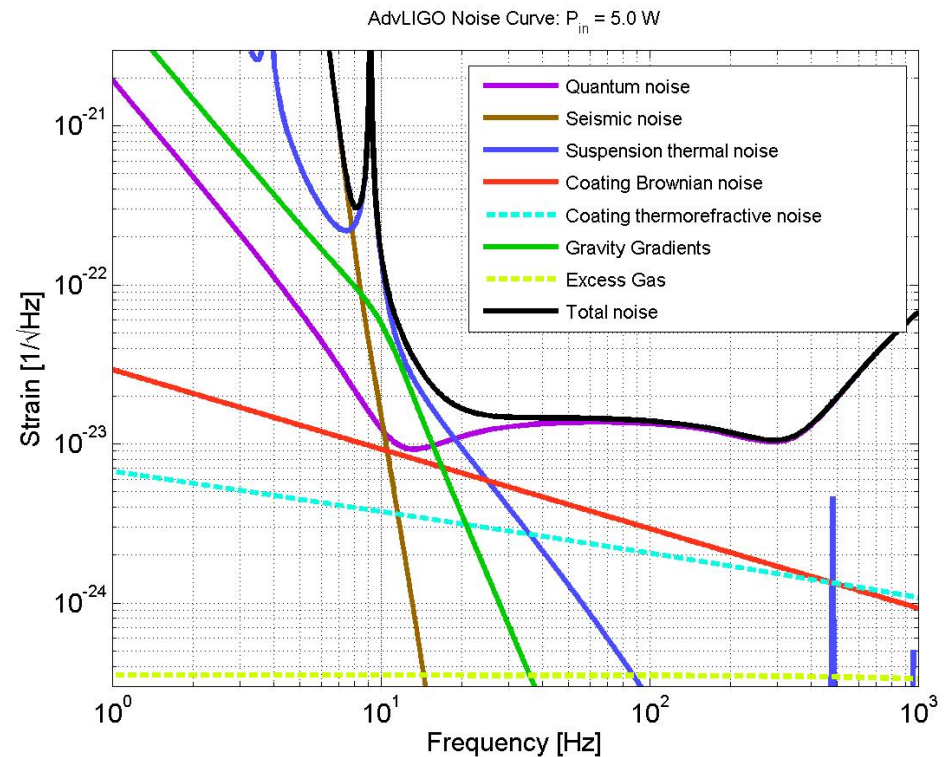
Einstein Telescope

- EU funded a design study to define the scientific scope and conceptual design of a third-generation detector.
- Xylophone concept: several detectors, focusing on different frequency bands.
- 10km arms, triangle configuration.
- Underground to improve on seismic and Newtonian noise.
- Novel optical configurations, squeezing, more powerful laser (500W).
- Cryogenic mirrors, novel coatings, larger beams to reduce thermal noise.



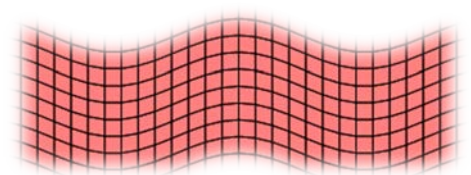
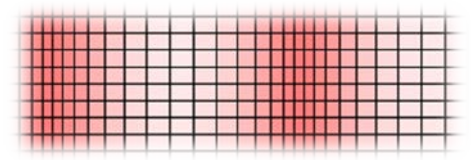
Beyond Advanced LIGO

- Newtonian noise limits sensitivity below 10 Hz.
 - » Fluctuations in the local gravity.
- Underground may be better:
 - » Seismic motion is smaller.
 - » No atmospheric fluctuations, very stable environment.
 - » No people.
- This has never been quantified!



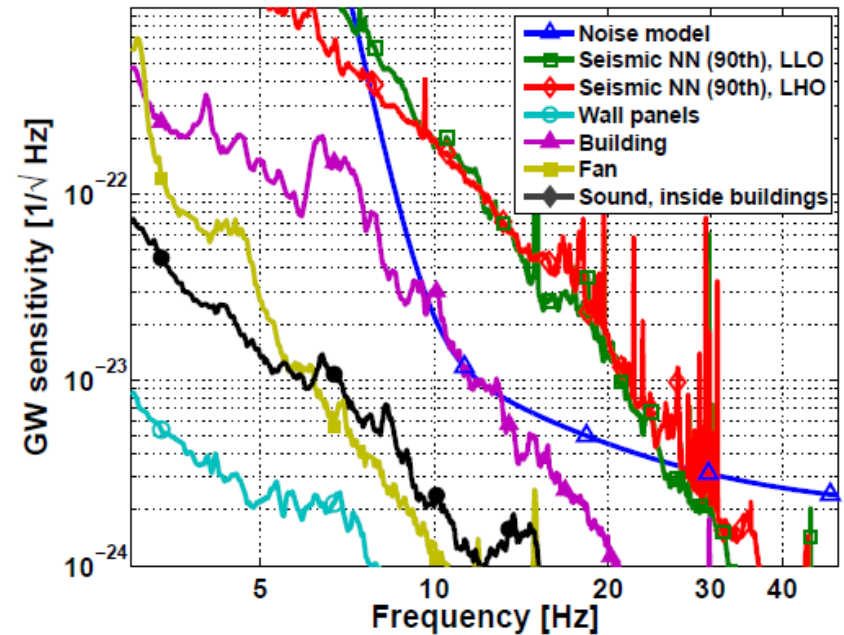
Newtonian Noise due to Seismic Noise

- Seismic noise generates fluctuations in the local gravitational field, via two main mechanisms.
- Density perturbations:
 - Caused by body pressure waves.
 - Caused by P-component of surface waves (suppressed with depth).
- Dragging effects, produced at interfaces:
 - Surface and body waves at the surface (suppressed with depth).
 - P and S body waves at the cavity surface.



Newtonian Noise due to Seismic Noise

- Need better understanding of the seismic wave field.
- Array measurements done at LIGO sites to get better estimates.
 - Assuming the entire wave field dominated by Rayleigh surface waves.
 - Do we need underground seismometers?
- Underground:
 - Modal content and directionality matters even more.
 - How large should the seismic array be? What configuration?



Driggers, Harms, Adhikari, Phys. Rev. D 86, 102001 (2012)

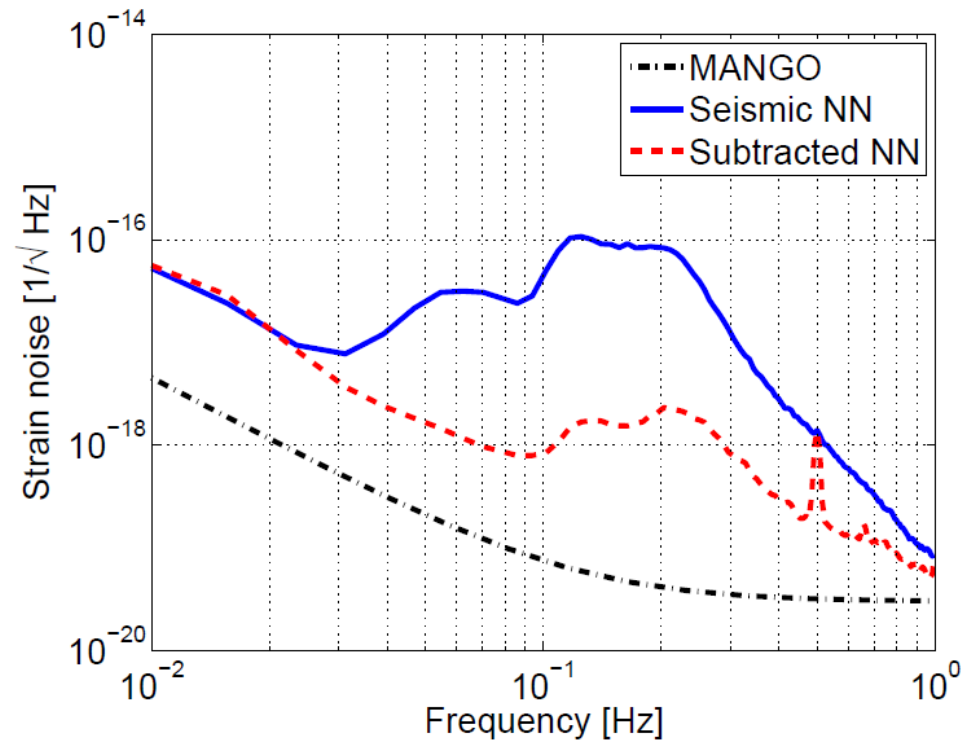
Measure the seismic field better.
Develop simulations of NN for the
given seismic field.

Data Analysis Directions

- Two main directions we would like to pursue.
- Wiener filtering:
 - » Don't need to understand the seismic wave field composition/model, but try to measure it sufficiently well.
 - » Then you can directly subtract “seismic” contributions to the GW channels.
 - » Can do this already for aLIGO.
- Estimate the seismic wave field composition.
 - » Combine with a model to estimate the corresponding Newtonian Noise.
 - » Use this to inform the design of future detectors.

Wiener Filtering

- Use two seismometers to predict (and subtract) the seismic signal at the third seismometer.
- ~50x suppression across the microseismic peak.
- Relatively robust:
 - » Different time-scales
 - » Different depths
- Plan to repeat the study with the larger array.
 - » Will hear from Michael and Jan about this on Sunday.



M. Coughlin et al, CQG 31, 2014, 215003.

Estimating Seismic Field Composition

- In general, the seismic wave field is complex.
- Pressure (P) waves are longitudinal and fastest.
- Shear (S) waves are transverse, a bit slower, and have two polarizations.
- Surface waves are a complicated composition of P- and S-waves, whose amplitude exponentially decays with depth.
- Scattering and reflection leads to mixing of different modes.

$$\vec{s}(\vec{x}, t) = \sum_A \int df d\hat{\Omega} S_A(f, \hat{\Omega}) \vec{e}_A(\hat{\Omega}) e^{2\pi i f(t - \hat{\Omega} \cdot \vec{x} / v_s)}$$

$$\vec{p}(\vec{x}, t) = \int df d\hat{\Omega} P(f, \hat{\Omega}) \hat{\Omega} e^{2\pi i f(t - \hat{\Omega} \cdot \vec{x} / v_p)}$$

$$\vec{r}(\vec{x}, t) = \int df d\hat{\Omega} e^{-z/\alpha} R(f, \hat{\Omega}) e^{2\pi i f(t - \hat{\Omega} \cdot \vec{x} / v_r)} \left(\hat{\Omega} + \epsilon \hat{z} e^{i\pi/2} \right)$$

Estimating Seismic Field Composition

- Adapting the radiometer algorithm from the gravitational-wave field.
- Use cross correlations between different seismometers/channels to optimally estimate directional content.

$$H(\hat{\Omega}) = \sum_d S_d Q_d(\hat{\Omega})$$

$$\langle Y_{aibj} \rangle = \sum_d S_d \gamma_d$$

$$\gamma_{S1a} = \int d\hat{\Omega} Q_a(\hat{\Omega}) e_{1,\alpha}(\hat{\Omega}) e_{1,\beta}(\hat{\Omega}) e^{2\pi i f \hat{\Omega} \cdot \Delta \vec{x} / v_s}$$

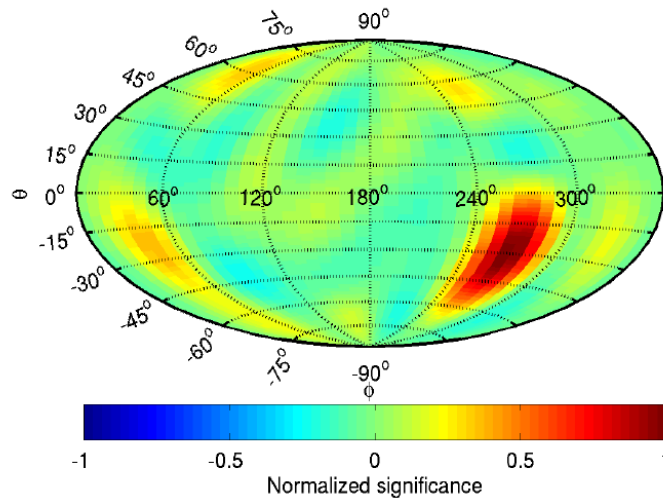
$$\gamma_{S2a} = \int d\hat{\Omega} Q_a(\hat{\Omega}) e_{2,\alpha}(\hat{\Omega}) e_{2,\beta}(\hat{\Omega}) e^{2\pi i f \hat{\Omega} \cdot \Delta \vec{x} / v_s}$$

$$\gamma_{Pa} = \int d\hat{\Omega} Q_a(\hat{\Omega}) \Omega_\alpha \Omega_\beta e^{2\pi i f \hat{\Omega} \cdot \Delta \vec{x} / v_p}$$

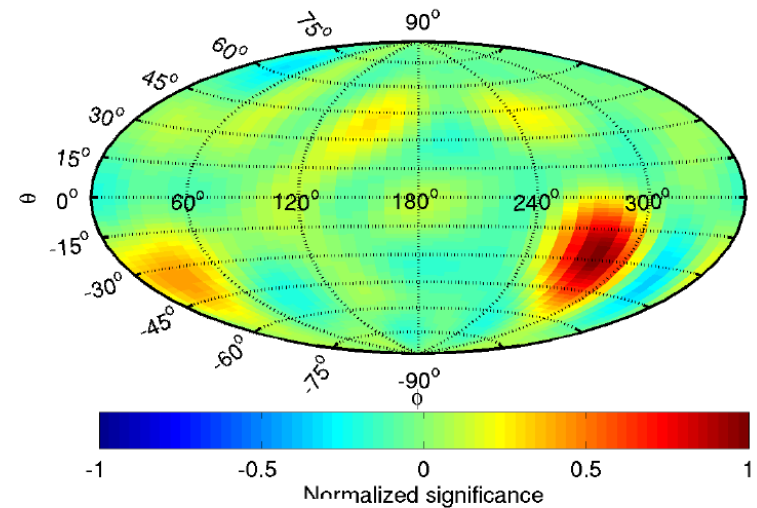
$$\vec{S} = (\gamma^{T*} \gamma)^{-1} \gamma^* \vec{Y}$$

Seismic Radiometer Simulations

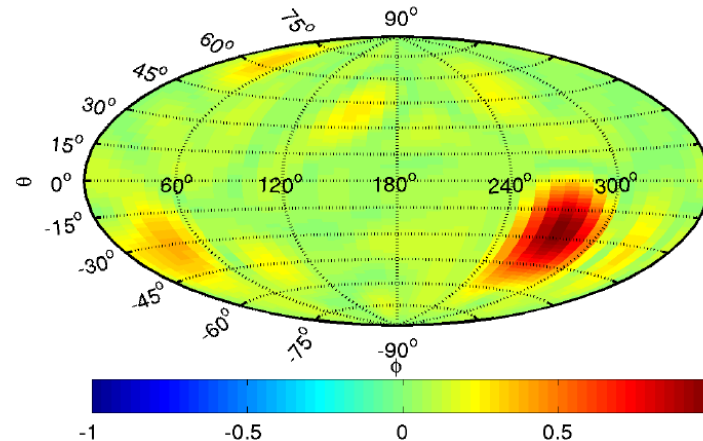
1 source, radiometer, 8 stations, Horizontal Polarization



1 source, radiometer, 8 stations, Vertical Polarization



1 source, radiometer, 8 stations, Total Spectrum



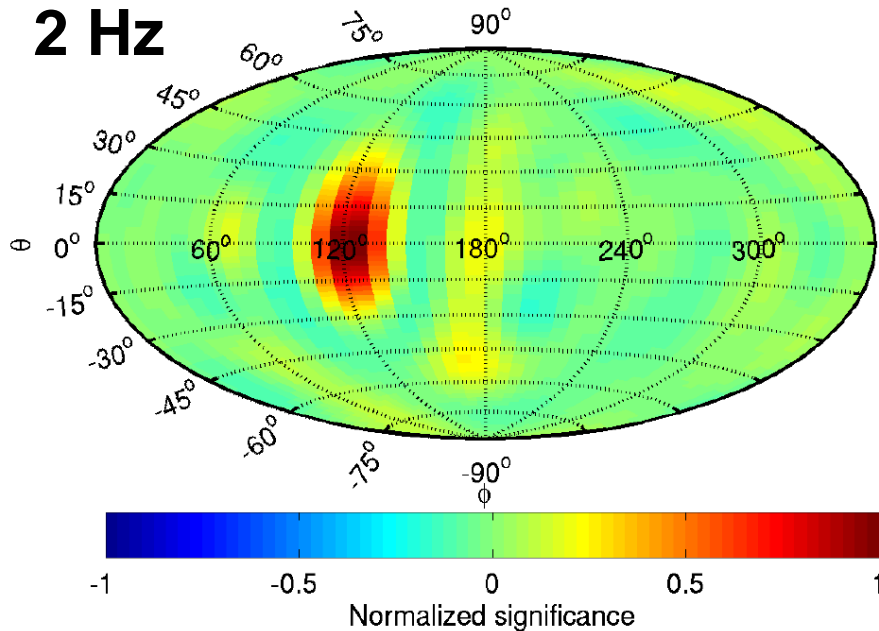
S-wave recovery:

- 2 Hz wave
- 45 degree polarization
- 8 detectors
- Randomly spaced in a cubic kilometer.

Seismic Radiometer Simulations

1 source, radiometer, 8 stations

2 Hz

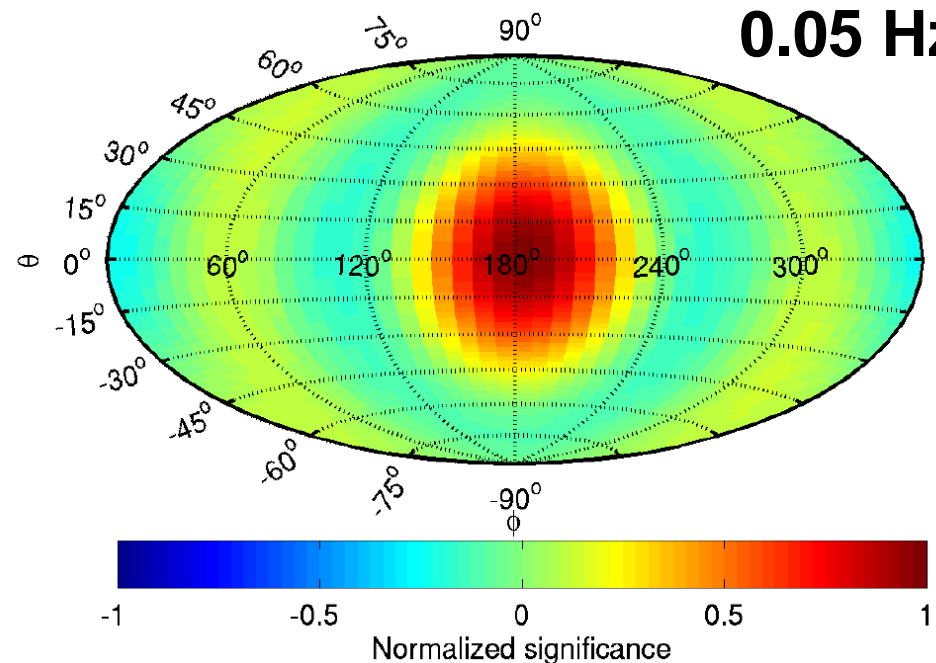


Simulated surface wave recovery:

- Assuming 500m decay length.
- 8 detectors spanning cubic kilometer.

1 source, radiometer, 8 stations

0.05 Hz



Interesting dependence on:

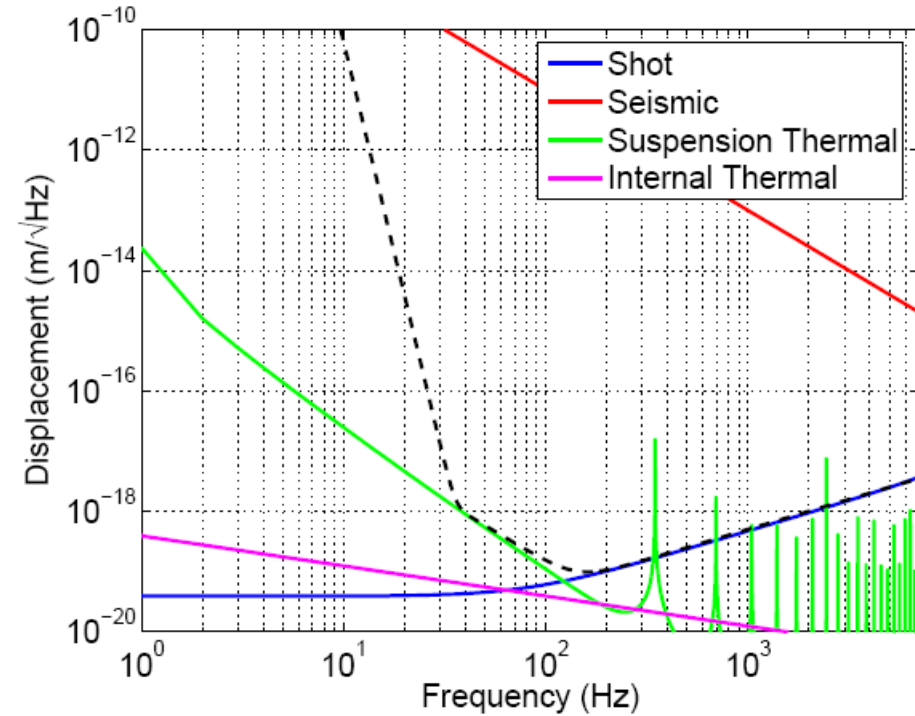
- Frequency.
- P- vs S- content.
- Decay length.
- Seismometer array configuration.

What do we hope to get from the workshop?

- Better understanding of the seismic waves:
 - » Speed for different modes
 - » Speed anisotropy
 - » What is the appropriate model for the Rayleigh field?
 - » Depth dependence of the Rayleigh waves
 - » P and S “content” of the Rayleigh waves
- Would like to develop/test the radiometer algorithm.
 - » Potentially something new we could give to the geophysics
- Compare radiometer with existing techniques.
 - » What are the best techniques to use?
 - » Compare limitations and performance in different situations...

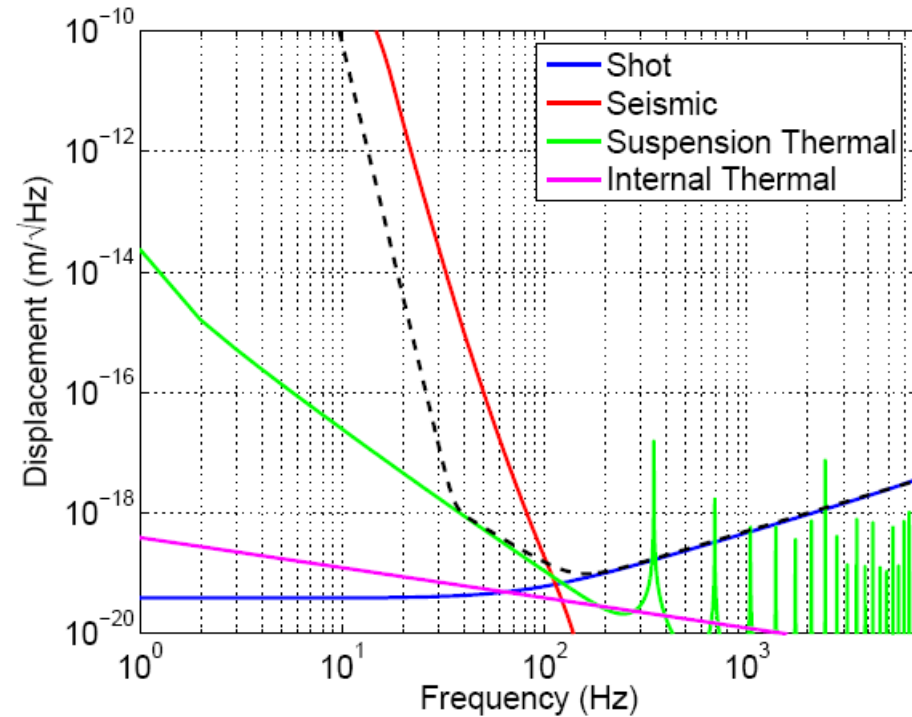
LIGO Sensitivity

- Seismic Noise



LIGO Sensitivity

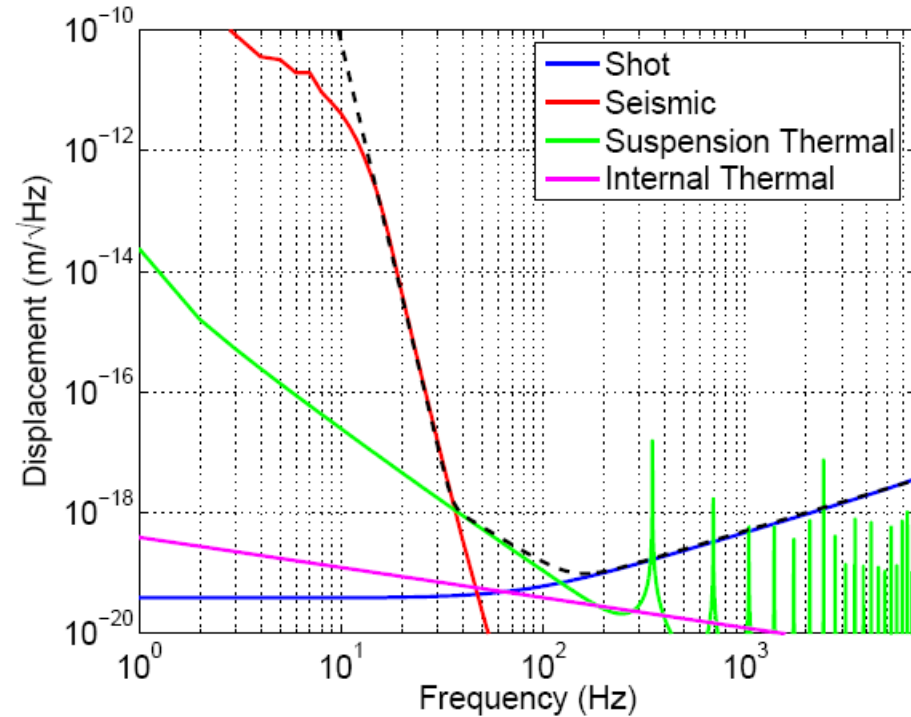
- Seismic Noise
 - » Active and passive isolation



LIGO Sensitivity

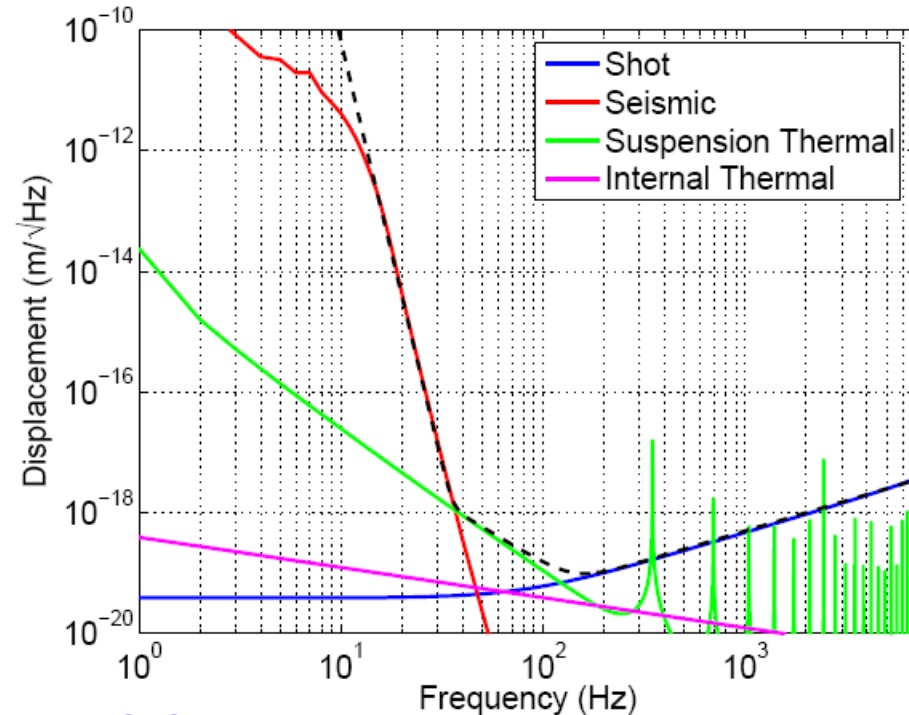
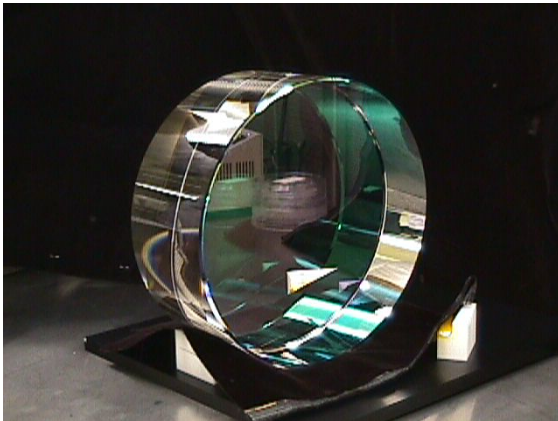
- Seismic Noise

- » Active and passive isolation
- » Suspensions
- » Effective “Seismic Wall” at 40 Hz



LIGO Sensitivity

- Seismic Noise (<40 Hz)
 - » Active and passive isolation
 - » Suspensions
 - » Effective “Seismic Wall” at 40 Hz
- Thermal Noise (40-150 Hz)
 - » Suspension wires
 - » Internal mirror modes
- Shot noise (>150 Hz)



- Substrates: SiO₂
 - » 25 cm Diameter, 10 cm thick
 - » Internal mode Q's > 2 × 10⁶
- Polishing
 - » Surface uniformity < 1 nm rms (λ / 1000)